

G-Elite

Rules and Regulations

1. Finances

1.1 Fee Structure

Team Registration Costs

G-Elite Registration Deposit	\$1000
G-Elite Registration	\$7750 (- \$1000 deposit)

G-Elite registration deposits will not be refunded under any circumstance. Fees Subject to change.
Credit card processing fees apply and will vary depending on the type of credit card used.

2. Registration Deadlines

2.1 Team Registration Deadlines

Deadline Dates	
August 4, 2026	Application Submission
August 8, 2026	G-Elite Team Selection
August 21, 2026	G-Elite Deposit Submission
September 25, 2026	G-Elite Registration Deadline
October 2, 2026	Roster Submission (players, coaches, manager, etc)

Team registrations are not considered complete until all associated payments have been paid to the OBA.

Adding a Player After the Team Registration Deadline

Adding a player past the specified team registration deadline will not be permitted without approval from OBA staff.

3. Team Selection & Qualification

G-Elite will host a maximum of 16 teams per age group in both the Junior and Senior divisions for the 2026–2027 season.

3.1 Application Process

- All teams must complete and submit the official application form, which can be found at: <https://basketball.on.ca/how-to-apply-2/>
- The application deadline is 11:59 PM, August 4, 2026.

3.2 Competition Structure

- 20 games minimum per team
 - Season - 6 weekend sessions x 3 games/session
 - Playoffs - 2 guaranteed games during playoffs
- Matchup Structure
 - Week 1
 - Matchups will be made at random
 - Weeks 2-5
 - Matchups will be made based on team rank +/- 6
 - Week 6
 - Matchups will be made based on geography

3.4 Eligibility

- Only teams that have submitted a full application by the August 4 deadline will be considered participation
- All selected and qualifying teams must adhere to roster submission and registration Deposit deadlines as listed in Section 2.
- Successful qualifying teams will need to register in full no later than the deadlines as listed in Section 2

Competition Dates

*Dates subject to change

Jr

Session 1	Session 2	Session 3	Session 4	Session 5	Session 6	Playoffs
Dec 5-6, 2026	Jan 9-10, 2027	Jan 23-24, 2027	Feb 6-7, 2027	Mar 6-7, 2027	Mar 20-21, 2027	Apr 24-25, 2027

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Session 1	Session 2	Session 3	Session 4	Session 5	Session 6	Playoffs
Dec 12-13, 2026	Jan 16-17, 2027	Jan 30-31, 2027	Feb 20-21, 2027	Mar 13-14, 2027	Apr 3-4, 2027	May 1-2, 2027

4. Coach/Team Responsibilities

COMPETITION-COMPLIANCE STANDARDS

Clubs and other affiliated organizations must ensure their teams satisfy the following compliance standards before participating in any OBA-sanctioned league, tournament, or program. Failure to meet these standards can result in a team's removal from OBA-sanctioned competitions, forfeited game scores, and other penalties. If issues related to team compliance come up, the OBA will notify the team's club's primary contact via email. Teams are not considered fully registered until the following requirements are satisfied.

1. All applicable team registration must be paid. Section 1.1 in the OBA rules and regulations manual outlines the 2026-2027 fee structure.
2. Each team must have the minimum number of players assigned to their roster in Ramp.

Age Category	Minimum number of players required on Ramp roster	Maximum number of players	Minimum number of players required to start game
U13-U19	8	15	5

3. Each team must have at least one coach assigned to the roster.
4. All assigned coaches must meet all NCCP certification requirements for the age group they are coaching in, submit a valid vulnerable-sector or criminal background check to the OBA via Ramp, complete a front-end-Ramp coach registration. Please note that managers must also complete a vulnerable-sector or criminal-background check, complete a frontend-ramp registration, and possess the required NCCP certifications²

4.1 NCCP Certification Requirements

The purpose of mandatory National Coaching Certification Program (NCCP) certification is to ensure that all athletes are coached by individuals who are ethical, knowledgeable, and trained in age-appropriate methods. All Ontario Basketball coaches are expected to be "trained" before coaching athletes. While clinic schedules may vary by region, coaches should attend required clinics as soon as possible to apply the techniques learned through NCCP training, maximizing their athletes' development

After completing the in-person course and becoming "trained," coaches must complete evaluations and the "Make Ethical Decisions" online module through the Coaches Association of Canada (CAC) to become fully "certified."

Evaluations for Learn to Train and Train to Train stages include an online Coach's Portfolio and an on-court assessment. Coaches can submit their completed portfolios through **Game Plan** and request an evaluation, which will be assigned to a Canada Basketball Certified Evaluator by Ontario Basketball.

Coaches must complete certification within one year of their training. After the one-year window, coaches will be required to pay a \$100 fee to complete their evaluation.

Required Coaching Certification

Level	Head Coach	Assistant Coach
G-Elite	Certified Train to Train	Certified Learn to Train

Coaching Certification Checks

A coach must have the appropriate level of certification to be registered and actively coaching with any OBA team. During the registration period at the beginning of the season, OBA will check NCCP Numbers to confirm that coaches are appropriately certified.

Coaches trying to register without the appropriate certification will be contacted and given instructions on what they must complete to be registered. Coaches that do not attend a clinic and/or complete their evaluation as requested will not be permitted to register and coach.

Coaching Certification Contact

Contact Tristan Cave (tcave@basketball.on.ca) with questions regarding certification and NCCP clinics.

Certification for Managers

Managers who do not have Learn to Train certification must e-mail their first aid OR High Five OR athletic trainer certificate to bdickinson@basketball.on.ca in order to be registered with a team.

4.2 Video Recording

It is recommended that teams (coaches, managers, or club administrators) record a copy of their games. While OBA staff will do everything in their power to ensure games are recorded, in the case of malfunction or technical error, having a backup is ideal.

4.3 Team Participation Requirements

All rostered players must dress for a minimum of 50% of G-Elite season games to qualify for participation in G-Elite Playoffs.

All Ontario Scholastic Basketball Association (OSBA) players on a club's roster must be disclosed to Ontario Basketball.

A G-Elite Roster should **NOT** consist of more than 4 OSBA/D-League players.

Failure to disclose OSBA/D-League players on your roster can result in the ineligibility of the OSBA/D-League player(s) on the club team.

OSBA/D-League

Ontario Scholastic Basketball Association (OSBA) schools are not categorized as an Ontario Basketball rep club. Therefore, athletes can play for an OSBA/D-League and an Ontario Basketball club team.

4.3.1 Injury Exemption

To support players impacted by injury

- Teams may apply for an Injury Exemption
- A maximum of 3 missed games will be credited towards playoff eligibility
- Player must have participated in at least 1 G-Elite game prior to injury

5. Athlete Responsibilities

5.1 2025 - 2026 Age Categories

Category	Age	Year of Birth
G-Elite Jr (U15 & U16)	Under 16 as of January 1, 2026	2011 or later
G-Elite Sr (U17 & U19)	Under 19 as of January 1, 2026	2008 or later

5.2 Temporary Call-Up

Contact kshipley@basketball.on.ca or ewillock@basketball.on.ca for questions.

6. Game Play

6.1 Overview

All sanctioned OBA games will be governed by FIBA (International Basketball Federation), whose rule books are adopted for use at all OBA-sanctioned games and events.

The season will consist of 18 regular season games and 2 guaranteed playoff games.

Games will be played with 4 x 10-minute quarters.

An athletic therapist will be present for all games.

6.2 Officials

Every Ontario Basketball game must be officiated by two OABO officials assigned through the local officials' board.

6.3 Game Forfeiture

A 15-minute grace period from the scheduled start of the game will be granted for a late team. At sanctioned events, the convener shall decide if a forfeit is to be called after the 15-minute grace period has expired.

Teams arriving in the 15-minute period will be permitted a five-minute warm-up to prevent injury.

6.3.1 Pre-Game Forfeiture

- A 15-minute grace period from the scheduled start of the game will be granted for a late team
- Teams arriving within the 15-minute period will be permitted a five-minute warm-up to prevent injury
- A game may also be forfeited due to:
 - Not having enough players to start a game
 - Must have 5 players to start a game
- If a game is not started and forfeited, the score shall be recorded as 2-0 in favor of the team that is present and ready to play.
- If both teams forfeit (due to insufficient players), the score shall be recorded as 0-0

6.3.2 Game Forfeiture due to Team Behavior (Players, Coaches, Parents)

- Game officials may forfeit a game at any time during gameplay if the actions by a team, player, coach or parent prevent the game from being played (eg. Ejected player, coach or parent refusing to leave the gym)
- Game officials may forfeit a game at any time during gameplay if a team refuses to play after being instructed to do so by the crew chief.

6.3.3 No Show/Forfeit Penalty

Any team that fails to appear for a scheduled game or forfeits a game may be subject to a financial penalty

- The offending team will be responsible for all costs associated with the scheduled game
 - Registration fee / number of games in the season

6.4 TIMEOUTS

During a game, each team receives:

- Two 60-second timeouts in the first half.
- Three 60-second timeouts in the second half. Note: *Only two timeouts will be granted in the last two minutes of a game. Coaches must therefore use one timeout before the last two minutes of the game; otherwise, they effectively "lose" that timeout.*

Any unused timeouts do not carry over into overtime periods. One timeout per overtime period is granted.

6.5 TEAM JERSEYS

Teams must wear a jersey corresponding to the affiliated member club they are associated with. Sanctions for both the team and club will occur if reported to the Fair Play Committee. Sanctions can result in a forfeit of the game played.

Players must wear the same Jersey number throughout the season.

For all other questions or concerns regarding the G-Elite ruleset please refer to the OBA Rules and Regulations

Or

Reach out to Kaelan (kshipley@basketball.on.ca) or Ethan (ewillock@basketball.on.ca)