



**ONTARIO
BASKETBALL**

2024-25

RULES & REGULATIONS MANUAL



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FINANCES

1.1 FEE STRUCTURE

Club Affiliation	
House League Only	\$250
Existing Member Clubs	\$500
New Member Clubs	\$2000*

Team Registration Costs	
Team	\$100
Coach	\$45
Manager	\$45
Youth Rep Player	\$30
Youth House League Player	\$10
Adult League Participant	\$15

Competition Costs	
Ontario Basketball League	\$2900
Ontario Basketball Championships	\$950

Other Fees	
Bulk Upload Fee (RAMP) per upload	\$100

1.2 REFUND POLICY

Refund requests related to any monies paid to Ontario Basketball (OBA) must be submitted in writing with a detailed reason for the request and must be approved by an OBA manager or director.

Once a refund has been approved, it will be submitted to the Finance Department for processing. All refunds will be subject to a processing fee to cover the costs incurred to process transactions. The refund processing fee is the greater of \$5 or 2.8% of the refund owing.

Coaching Clinic Refunds

Refunds will be provided to coaches in the event that a clinic is cancelled, or they are unable to attend.



Timing

No refunds will be issued after fiscal year end (August 31, 2025) and once financial statements have been filed.

Issuance of approved refunds will occur weekly, by end of day on Friday with the exception of holidays. If a holiday falls on the Friday, the refund issuance will occur on the proceeding Monday.

PLEASE NOTE:

Refunds related to an internal OBA system error will be exempt from this policy and refunded at 100%. This includes duplicate payment of the same fee in a single transaction or a separate transaction. Proof of duplicate payments must be provided.

Any events cancelled by OBA will be refunded at 100%.

All refunds will be reviewed on a case-by-case basis.

REGISTRATION DEADLINES

2.1 TEAM REGISTRATION DEADLINES

Team registrations are not considered complete until all associated payment has been paid to the OBA.

Clubs are not permitted to import coach registrations. Coaches must be registered via the front end of their club's RAMP account.

Clubs are not permitted to add bulk registrations for the following age groups after the following dates this season:

U9G-U19W - **October 25th, 2024**

U9B-U14B - **October 25th, 2024**

U15B-U19M - **March 1st, 2025**

There is a \$100 administrative fee for each bulk upload. Players imported on the same day will be considered as part of one upload. If players are imported on different days, they will be considered part of different uploads.

Any player additions after the deadlines above must be done on the front end of a club's RAMP account. Please see **Option A** under "Rostering" in our RAMP [user guide](#).

Adding a Player After the Team Registration Deadline



Adding a player past the specified team registration deadline will require approval from Ontario Basketball. See below about how to request a player exemption.

Click [here](#) to Request a Player Exemption.

Timing

Teams are responsible for the proper registration of each player, and fees should be paid prior to the FIRST game a team plays in order to comply with insurance coverage regulations.

Late Registrations

Any team that fails to meet the team registration deadline may be ineligible to participate in any Ontario Basketball Championships.

Once the Championship draw has been released, registrations will no longer be considered for any reason. This is to ensure fairness, transparency, and the integrity of the Championship planning process for all teams, hosts, and participants.

2.2 ONTARIO BASKETBALL LEAGUE REGISTRATION DEADLINES

Late Registrations

If accepted by Ontario Basketball, teams that register passed the team’s specific deadline will be charged a **\$200 late registration fee** in addition to the Ontario Basketball League fee.

2.3 ONTARIO BASKETBALL CHAMPIONSHIP REGISTRATION DEADLINES

Date	Age Category
February 4, 2025	U10 Boys – U14 Boys
February 4, 2025	U10 Girls – U19 Women
April 8, 2025	U15 Boys – U19 Men

Late Registrations

If accepted by Ontario Basketball, teams that register past the team’s specific deadline will be charged a **\$200 late registration fee** in addition to the Ontario Basketball Championship fee.

Click [here](#) for Late Registration form.

2.4 ONTARIO BASKETBALL CHAMPIONSHIPS WITHDRAWAL DEADLINE

Withdrawal Process



Teams are responsible for informing Ontario Basketball if they are withdrawing from the Ontario Basketball Championships.

Teams intending to withdraw from the Championships should notify Ben Dickinson (bdickinson@basketball.on.ca) immediately by e-mail.

Withdrawal Before and after Championships Registration Deadline

Teams withdrawing from the Ontario Basketball Championships before the Championship deadlines will be refunded the registration fee, less a \$200 administrative fee.

Teams withdrawing after the Championship registration deadlines will not receive a refund.

Withdrawal After Final Results Submission

Teams withdrawing after the final results submission deadline will be penalized according to the Performance Bond and Failure to Appear Policy (see Section 3.5) and will NOT receive a refund.

Final Rankings

Teams are responsible for reviewing the final rankings and notifying OBA if they have been accidentally ranked during the final ranking process. Teams that are ranked due to not informing Ontario Basketball of their intention to withdraw from the Championships may be subject to sanctions.

Failing to Appear at OBA Championships

Teams that fail to appear for their OBA Championships games without prior communication to OBA staff, will be subject to sanctions for incurred facility and other costs associated with games missed.

2.5 ADD/REMOVE PLAYER DEADLINE

Players may be added to a team roster after it has been submitted but before the registration deadlines listed. Teams are not permitted to drop any player(s) from the team registration form to make space for player additions once the team roster has been submitted to Ontario Basketball.

Adding a Player Before the Team Registration Deadline

Any player addition before the team registration deadline will only be official when player information is registered and entered online, the player fee is paid, and a roster form with the new player's signature has been submitted to OBA.

Adding a Player After the Team Registration Deadline

Adding a player after the registration deadline will require approval from Ontario Basketball. Teams wishing to add players after the registration deadline must follow the "Request for Exemption" procedures. Only after the request is approved will Ontario Basketball provide a



“Player Add Form” to the individual. The Player Add Form will only be used for players being added after the registration deadline.

3. CLUB RESPONSIBILITIES

3.1 CLUB AFFILIATION

Club affiliation for the 2024-2025 season will open on August 26, 2024. At this time, club administrators are able to go online to the Ontario Basketball RAMP Interactive system and affiliate their club for the season.

Once a club has been registered and the appropriate affiliation fees have been paid, Ontario Basketball will issue the club their insurance certificates for the year as requested. Insurance will not be issued if there are any outstanding balance from the last season.

It is the responsibility of the club to ensure that the club’s contact information is up to date and the club’s current Board of Directors is listed. During the affiliation process, the club must agree to all of Ontario Basketball’s policies and accept the responsibility of sharing the information provided by OBA through e-mail communications, online resources, and this Rules and Regulations Manual with their coaches, athletes, and parents.

3.2 HOUSE LEAGUE REGISTRATION

Registration for house league members can be completed online through the club registration page. House league members will be insured to participate in activities within the insured facilities for their club and are not covered for travel competition. Clubs must upload their participant list in the registration portal.

For your house league participants to be covered by OBA insurance, your club needs to submit a list of all house league athletes and coaches. This information is crucial for ensuring accurate insurance coverage and facilitating a smooth claims process in the event of any unforeseen incidents.

Players who initially registered as house league players, but have been moved up to play in rep basketball need only pay the difference between the house league fee and the rep fee, which is \$20.

Please contact Tristan Cave (tcave@basketball.on.ca) if you have any questions.

3.3 INDIVIDUAL REGISTRATION

It is the responsibility of the club to keep individual membership forms on file with the team or club contact. In the case of a complaint about a player’s age and/or authenticity, the team contact will be required to supply Ontario Basketball with a birth certificate and/or photo ID containing their birthdate.



Any participants signed to an Ontario Basketball team roster must be residents of the province of Ontario.

Any changes in membership information (e.g., address change) must be completed online immediately to ensure all membership data is accurate.

3.4 TEAM REGISTRATION

Every team must be registered online using the club login system and all fees must be paid to Ontario Basketball prior to their first game of the season.

It is important to note that insurance coverage is not in effect until the team is fully registered with Ontario Basketball. This means:

- All coaches, managers, and players are registered online
- All membership fees have been paid
- All coaches, managers, and players have signed the team roster form, and the roster has been approved by Ontario Basketball
- Coaches have received the required level of coaching certification for their level of competition (as per Section 4.1). If the team has a manager, the manager must submit proof of certification (as per Section 4.1).

Once payment for all players, coaches, managers, and team fees have been processed, the team will be posted as a registered team on the Clubs tab on OBA website under “2024-25 Season Registered Teams”.

Team registrations must be completed by the deadlines outlined in [Section 2.1](#) to be eligible for participation in the Ontario Basketball Championships.

All coaches are required to register individually on RAMP, which means that each coach on the team must personally complete their own registration process directly on the RAMP platform. This ensures that every coach's information is accurately recorded and up to date.

3.5 PERFORMANCE BONDS AND FAIR PLAY REGULATIONS

Any team that fails to appear for Ontario Basketball League games will have their eligibility to register for the Ontario Basketball Championships removed and be subject to Fair Play sanctions.

Teams withdrawing from a sanctioned tournament and/or, Ontario Basketball Championships after the release of the schedule will be subject to sanctions.

Sanctions

Sanctions will be implemented as follows:

First Occurrence



The club's performance bond will be forfeited, and the monies will be divided equally among the teams that the team in question was scheduled to play.

A performance bond equaling the dollar amount originally bonded must be immediately replaced by the club. Failure to do so will disqualify all other teams from the club in question from the current year's Ontario Basketball Championships.

The following year, the performance bond for the club in question and the club for which the coach of the team in question is coaching, if different from above, will be raised.

Second Occurrence

The replacement performance bond will be forfeited, and the monies will be divided equally among the team(s) that the team in question was scheduled to play, the hosting club, and Ontario Basketball.

The performance bond of double the original bond amount must be immediately replaced by the club. Failure to do so will disqualify all other teams from the club in question from the current year's Ontario Basketball Championships.

The club will be suspended from OBA sanctioned tournaments, Ontario Basketball League, and Ontario Basketball Championships for a period of one year.

3.6 ATHLETE CONTRACT

All players registered to a team roster form and a member of OBA must sign an athlete contract agreeing to abide by a set of guidelines for the entire season.

It is the club and coaches' responsibility to distribute an athlete contract to each player. Each player is required to complete the athlete contract and return it to the club. All contracts must remain on file with the club.

3.7 COACH CONTRACT

All coaches who are on a team roster form and are a member of OBA must sign a coach contract. The coach contract provides guidelines to abide by to ensure a positive development experience for all athletes they coach.

It is the club's responsibility to distribute and collect contracts from all coaches within their club. All contracts must remain on file with the club.

4. COACH & TEAM RESPONSIBILITIES

4.1 NCCP CERTIFICATION REQUIREMENTS

The purpose of mandatory National Coaching Certification Program (NCCP) certification is to ensure that all athletes are coached by individuals who are ethical, knowledgeable, and trained in age-appropriate methods. All Ontario Basketball coaches are expected to be "trained" before coaching athletes. While clinic schedules may vary by region, coaches should attend required clinics as soon as possible to apply the techniques learned through NCCP training, maximizing their athletes' development.

After completing the in-person course and becoming "trained," coaches must complete evaluations and the "Make Ethical Decisions" online module through the Coaches Association of Canada (CAC) to become fully "certified."

Evaluations for Learn to Train and Train to Train stages include an online Coach's Portfolio and an on-court assessment. Coaches can submit their completed portfolios through Game Plan and request an evaluation, which will be assigned to a Canada Basketball Certified Evaluator by Ontario Basketball.

Coaches must complete certification within one year of their training. After the one-year window, coaches will be required to pay a \$100 fee to complete their evaluation.

Required Coaching Certification			
Level	Head Coach	Assistant Coach	Manager
U10 to U12	Certified Learn to Train	Certified Learn to Train	Certified Learn to Train OR First Aid OR High Five OR Athletic Trainer certification
U13 to U14	Certified Train to Train	Trained Train to Train	Certified Learn to Train OR First Aid OR High Five OR Athletic Trainer certification
U15 to U19	Certified Train to Train	Trained Train to Train	Certified Learn to Train OR First Aid OR High Five OR Athletic Trainer certification



Coaching Certification Checks

Coaches must have the appropriate level of certification to be registered and actively coach any OBA team. During the registration period at the start of the season, OBA will verify NCCP numbers to ensure coaches are properly certified. Coaches lacking the required certification will be contacted with instructions on how to complete it. Coaches who do not attend the necessary clinic or complete their evaluation will not be permitted to register or coach. Failure to meet the required certification may result in the team's removal from OBL or OBA Championships.

Points of Clarification and Examples

A “Learn to Train – Trained” coach moves up from U12 to U13 as a Head Coach. This Coach will need to first complete their Learn to Train Certification (portfolio and practice evaluation) and then attend a Train-to-Train course and work towards completing their T2T evaluation as soon as possible.

A U16 Team realizes at the eleventh hour that they don't have a coach available and a parent steps up and volunteers to coach. They will not be expected to take L2T and T2T and complete both evaluations in the same season. We will ask them to fully complete Learn to Train in season one, and then Train to Train in season two.

Coaching Certification Contact

Contact Tristan Cave (tcave@basketball.on.ca) with questions regarding certification and NCCP clinics.

Certification for Managers

Managers who do not have Learn to Train certification must e-mail their first aid OR High Five OR athletic trainer certificate to Ben Dickinson (bdickinson@basketball.on.ca) in order to be registered with a team.

4.2 SIGNED ROSTER FORMS

The team roster form should be submitted immediately after a team registers online. All clubs are now required to print their team roster form.

Once an athlete has signed a team roster form, they will be officially committed to that team and will NOT be eligible to compete with any other team registered with Ontario Basketball during OBA-sanctioned events.

4.3 SUBMITTING RESULTS

It is the responsibility of the team staff (coaches, managers or club administrators) to input game results for their team and to ensure all team results are posted and are accurate before their respective ranking and seeding meetings.



Teams are responsible for entering all their Ontario Basketball scores, regardless of a win or loss. Teams must post their scores within 7 days following completion of a game. If results are not posted within the above timeframe, the score will not be considered by the Ranking Committee.

Teams that fail to submit results will be listed as N/R (Not Ranked) for the initial ranking meeting. If results are not posted for the final ranking meeting, the team will not be permitted to compete in the Ontario Basketball Championships.

Failure to submit all game scores or falsification of information by a coach is a serious offence and will result in a sanction under the Fair Play Policy.

Sanctioned Game Results can be submitted [here](#) or through our website.

4.4 TEAM PARTICIPATION REQUIREMENTS

Teams must meet the following requirements to be eligible to participate in the Ontario Basketball Championships:

Ontario Basketball Championships
<p>Provincial Championship</p> <p>All U10 – U19 Boys and Girls teams that want to participate for the Provincial Championship must play in the Ontario Basketball League.</p>
<p>Ontario Cup</p> <p><u>U10 Boys and Girls</u></p> <p>Play in the Ontario Basketball League, or:</p> <p>Play a minimum of six (6) games against OBA teams.</p> <p><u>U11 Girls to U19 Women & U11 to U14 Boys</u></p> <p>Play in the Ontario Basketball League, or:</p> <p>Play a minimum of eight (8) games against OBA teams.</p> <p><u>U15 Boys to U19 Men</u></p> <p>Play in the Ontario Basketball League, or:</p> <p>Play a minimum of eight (8) games against OBA teams.</p>

All teams must play the minimum number of games against OBA teams within their age category. Teams that fail to play the minimum number of games before the final rankings meeting will not be ranked and therefore will not be permitted to participate in Ontario Basketball Championships.



Teams can request an exemption before the final ranking results submission deadline for their age group (see Section 4.7 for the exemption process).

All teams must play the minimum number of games against other OBA teams using only players listed on their OBA roster. Games against teams from other provinces, other countries, high schools, elementary schools and unaffiliated OBA clubs do not count for ranking purposes.

Further, all registered players listed on the team roster must play a **minimum of four (4) sanctioned games** with their team in order for each player to be eligible to compete in Ontario Basketball Championships. Coaches may be asked to provide scoresheets should any question arise about whether a player has met the participation requirement at Ontario Basketball Championships.

Teams that have Ontario Scholastic Basketball Association (OSBA) players on their club rosters must declare their registration to Ontario Basketball. Click [here](#) to declare players.

Failure to disclose can result in the ineligibility of the OSBA player on the club team. Additional sanctions will be determined by the Fair Play Committee.

4.5 TEMPORARY CALL-UP

Teams requesting the use of younger players from within their club must complete the “Temporary Call-Up Permit”, which must be submitted to OBA 48 hours prior to the start of the sanctioned game. Requests should only be made if a team is unable to meet the minimum player requirements for their age group. If the minimum player requirement is met, the application will not be reviewed. Older players cannot play down to a younger age group; for example, a U14 player cannot be called up to play for a U13 team.

Click [here](#) for the Temporary Call-Up application form.

Players are permitted to be called up to an older-aged team for a maximum of:

- Four (4) OBL/sanctioned games, OR
- One (1) sanctioned tournament with a maximum of 4 games

If a player exceeds the maximum number of games/tournaments, they will be required to play up for the remainder of the season.

Teams are permitted, subject to approval by the tournament host and Ontario Basketball, to participate in one sanctioned tournament at an older age group during the basketball season. Any teams participating in more than one sanctioned tournament will be required to play at the higher age level for the remainder of the season including Ontario Basketball Championships.

Please note that temporary call-ups cannot be used for OBA Championships.

4.6 MIXED TEAMS

In all age categories, teams may compete with boys and girls on the same team, but they must compete in the boys' division.

4.7 REQUEST FOR EXEMPTION

The Request for Exemption process is intended to provide Ontario Basketball members with a procedural mechanism to request an exemption from various rules or regulations published annually in the Rules and Regulations Manual.

This process is intended to be used in exceptional circumstances. Any decision of the Request for Exemption Committee is final and binding. Any requests that are denied are not subject to further review or appeal.

Exceptions

A member cannot file a Request for Exemption for the following rules and regulations:

1. Final ranking and seeding results.

Process to Request an Exemption

Click [here](#) for the Request for Exemption Application form.

Once a decision has been finalized, Ontario Basketball will notify the applicant with the committee's decision. Teams must operate assuming the request has not been approved until official confirmation is received.

4.8 SAFE SPORT REQUIREMENTS FOR COACHES / MANAGERS

Ontario Basketball is committed to creating and maintaining a safe environment for children to participate in basketball activities. Safe Sport should be a top priority for all OBA member clubs.

All coaches are required, at a minimum, to complete a police background check through Sterling Backcheck prior to the first practice of the season. Coaches must also complete online training in Safe Sport, Anti-Racism in Coaching, Concussion Management, and Coaching Behavior, and register themselves on RAMP as a coach.

Clubs can help facilitate the Vulnerable Sector Check, which must be completed directly by the individual at their local police department. The completed check must be uploaded to the coach's RAMP profile and provided to OBA.

The following are the minimum standards and online training requirements for Safe Sport that OBA member clubs must ensure that ALL COACHES & MANAGERS COMPLETE prior to the first practice of the season.



- Police Background Check
- Completion of NCCP Safe Sport Online Training Module
- Completion of NCCP Anti-Racism in Coaching Online Training Module:
<https://coach.ca/anti-racism-coaching>
- Rowan’s Law Concussion Education
- Agree to OBA Zero Tolerance Policy

5. ATHLETE RESPONSIBILITIES

5.1 2023-2024 AGE CATEGORIES

Category	Age	Year of Birth
U10	Under 10 as of January 1, 2025	2015 or later
U11	Under 11 as of January 1, 2025	2014 or later
U12	Under 12 as of January 1, 2025	2013 or later
U13	Under 13 as of January 1, 2025	2012 or later
U14	Under 14 as of January 1, 2025	2011 or later
U15	Under 15 as of January 1, 2025	2010 or later
U16	Under 16 as of January 1, 2025	2009 or later
U17	Under 17 as of January 1, 2025	2008 or later
U19	Under 19 as of January 1, 2025	2006 or later

5.2 TEAM REGISTRATION

Each athlete is permitted to play on only one (1) Ontario Basketball club team per Ontario Basketball season. Once an athlete has signed a team roster they are required to stay with that team for the remainder of the season.

OSBA

Ontario Scholastic Basketball Association (OSBA) schools are not categorized as an Ontario Basketball rep club. Therefore, athletes are allowed to play for an OSBA team and an Ontario Basketball club team. Please follow eligibility guidelines on Section 4.4.

Sanctioned Leagues



A player is only eligible to play for one (1) OBA registered team within any OBA sanctioned event . A player will be ineligible and sanctioned if it’s determined that they have been playing on two (2) or more teams once an athlete has registered for an OBA affiliated club.

A player is NOT permitted to participate in more than one Ontario Basketball Championships per season.

A player failing to comply with the above regulations will be removed from competition for the remainder of the OBA season and will be subject to provisions decided upon by the Fair Play Committee.

5.3 ATHLETE TRANSFER POLICY

For Ontario Basketball’s Athlete Transfer Policy, visit the [Policies and Procedures](#) page on the Ontario Basketball website.

An OBA affiliated player can transfer to another club as long as they have written consent from their current club and coach. Any transfers still must be approved by Ontario Basketball.

5.4 MINIMUM & MAXIMUM PLAYER REGISTRATION REQUIREMENTS

Age Category	Minimum number of players required on the OBA team roster form	Maximum number of players	Minimum number of players required to start game
U9-U12	10	15	5 at tip-off (8 by Shift #4 to follow equal participation requirements)
U13-U19	8	15	5

6. SANCTIONED EVENTS

6.1 SANCTIONED EVENTS REGISTRATION

Hosting Information

For sanctioned events hosting information, visit the “Host a Sanctioned Event” page under the Competitions section of the Ontario Basketball website or contact Kaelan Shipley (kshipley@basketball.on.ca).

For an organization to host a sanctioned event, they must be an affiliated club and in-good standing with Ontario Basketball.

6.2 PARTICIPATION REQUIREMENTS

Age Category Requirements

No team shall be permitted to play in a different age category (e.g., U16 against U17) in a sanctioned event, unless permission has been granted by the host and approved by Ontario Basketball.

Approval from OBA will be granted if a team withdraws from a sanctioned event 24 hours prior to the start of the first scheduled game(s) and if the host has exhausted all other possibilities of finding a team in the same age category.

A team that contravenes this process will be required to play in the older age category for the remainder of the season, including Ontario Basketball Championships.

6.3 HOST RESPONSIBILITIES

Sanctioning Requirements

In order to be eligible for sanctioning by Ontario Basketball and have results count towards final ranking and seeding, all games must:

- Abide by Ontario Basketball rules and regulations,
- Be officiated by a minimum of two (2) Ontario Association of Basketball Officials (OABO) representatives, and
- Follow the FIBA game rule set.
- Results must be submitted as per 4.3 of the Rules and Regulations Manual.

Gym Convener

The host must ensure that there is always a gym convener present during competition.

Game Draw Guidelines

To comply with LTAD recommendations for adequate rest and recovery time, draw formats must meet the following requirements:

- Teams must have at least a 90-minute break between games.
- Teams should play a maximum of two (2) games per day, though teams are permitted to play a maximum of **three (3)** games per day.
- Games for U10 to U12 teams should not start after 7:30 p.m.

Results Submission Deadline

It is the responsibility of the host to submit final results from the event to Ontario Basketball no more than 7 days after the conclusion of the event.

Failure to Comply



Failure to comply with the outlined responsibilities may affect a club's eligibility to host sanctioned events in the future.

7. ONTARIO BASKETBALL CHAMPIONSHIPS

7.1 RANKING & SEEDING

Game Results

Rankings for teams will be completed using game results that teams have submitted to Ontario Basketball. No consideration will be given to games that were not submitted to OBA. If a team fails to report the minimum number of games required prior to the final ranking deadline, they will not be ranked and will be deemed ineligible to participate in Ontario Basketball Championships.

Initial Rankings

There will be one initial ranking per age group that will be completed by the Ranking and Seeding Committee. Ontario Basketball will not accept any appeals for initial rankings.

Final Rankings

For the final rankings, a committee will meet to review all game results and discuss any team notes to ensure the best quality decision made for the Ontario Basketball Championship rankings.

After the final rankings meeting, preliminary final ranking results will be e-mailed to head coaches; they will not be posted online. It is imperative that clubs ensure OBA has the most accurate head coach e-mail addresses for each registered team.

Appeal

After receiving preliminary final rankings, coaches have 24 hours to appeal. Appeals will only be accepted from the head coach of a team. Coaches must submit their appeal along with scores to support it to the rankings chair and OBA staff.

Eligible Appeals

If a coach feels their team has been placed in the wrong division and wishes to appeal, they must provide detailed reasons, including game results, to explain why their team should be moved to a different division.

OBA will NOT accept any appeals to move up or down WITHIN a division.

Contact

General ranking questions can be e-mailed to Ben Dickinson (bdickinson@basketball.on.ca).



7.2 TIE-BREAK FORMAT

The 2023-24 Ontario Basketball Championships Tie-Break format will be as follows:

Step 1: Most Wins

The team with the most wins will be given priority ranking.

Step 2: Two-Way Tie, Head-to-Head Method

If a tie exists between two teams at the completion of the schedule, the winner of the game played between the two teams involved (head-to-head match-up) will be given priority ranking.

Step 3: Three-Way Tie, Points For and Against Method

If a tie exists between three or more teams, the points for and against method will be used with a cap at 20 points per game.

Scores against the team(s) NOT involved in the three-way tie are discarded.

Example: If Team A wins by 32 points, only a point spread of +20 will be used for that game, not +32.

The total points scored and allowed for each game is calculated for the teams involved in the three-way tie.

The team with the highest points for and against value will be given priority ranking.

The team with the second highest points for and against value will be given the secondary ranking.

Example: Three pool games of the three teams tied.

Game One: A 50 - B 45

Game Two: B 60 - C 38

Game Three: C 45 - A 37

Team A: Game One (+5), Game Three (-8) = -3 Points For and Against

Team B: Game One (-5), Game Two (+20) = +15 Points For and Against

Team C: Game Two (-20), Game Three (+8) = -12 Points For and Against

Team B receives the priority ranking.

Team A receives the secondary ranking

Team C receives the tertiary ranking.

Step 4: Two-Way Tie Persists, Head-to-Head Method



If a tie exists between two teams after using the three-way tie – Points For and Against Method (see Step 3 on the previous page), the winner of the game played by the two teams involved (head-to-head match-up) will be given priority ranking.

Example:

Team	Points For	Points Against	Points For and Against
A	90	80	+10
B	100	90	+10
C	80	100	-20

The winner of the game between Team A and Team B receives the priority ranking.

The loser of the game between Team A and Team B receives the secondary ranking.

Team C is eliminated from the playoffs.

Step 5: Three-Way Tie Persists, Additional Pool Play Result

If a tie persists between three teams after the Points For and Against Method is used, the game against the remaining team in the pool will be added to the calculation to determine who is given priority ranking. If a tie persists between two teams after the additional score is used, the head-to-head method will be used to determine the priority ranking.

Example:

Team	Points For and Against of Teams Involved	Additional Pool Play Game Result	Total Points For and Against
A	0	50 - 55 = -5	-5
B	0	68 - 60 = +8	+8
C	0	55 - 52 = +3	+3

Team B receives priority ranking.

Team C receives the secondary ranking and advances to the playoffs.

Team A is eliminated from the playoffs.

Step 6: Three-Way Tie Persists, Number Draw

The numbers one, two, and three are written on individual pieces of paper and placed in a container by a neutral third party.

Each coach then draws a piece of paper from the container, beginning with the highest-seeded team and ending with the lowest seeded.

The team that draws the number 1 receives the priority ranking.

The team that draws the number 2 receives the secondary ranking.

The team that draws the number 3 is eliminated from the playoffs.

7.3 PROTESTS

Upon completion of your game, you should review the game sheet given by table staff. If there is a discrepancy, please follow up with site convenor.

An official protest can be done if there is evidence that Equal shifting was not followed.

OBA will not review any video or photo evidence and decisions will be made based on the Game Sheet in question.

For an official protest to occur, there will be a **\$100** fee and teams must notify convener within 1 hour after the game is played. A copy of the game sheet must be provided to the convener and the convener will submit the protest to the OBA representative. OBA will review and make their decision. If the decision is overturned, the game will be changed to 2-0 forfeit.

Protests are only valid for cases involving equal shifting and/or illegal players. Protests cannot be made for, but not limited to, judgment calls by referees such as fouls, violations, or minor official errors.

7.4 SPECTATOR BEHAVIOUR

Zero tolerance - coach/team is responsible for the actions of their parents/spectators. If a spectator is asked to leave and refuses to do so, the team they support will be penalized with a forfeit of the game.

Noisemakers (e.g., mechanical air horns, electronic devices) are **NOT** allowed and should not be used during OBA Sanctioned Events.

Should the tournament convener or game officials deem the noise to be excessive, spectator(s) will be asked to refrain from further distraction.

8. GAME PLAY

8.1 OVERVIEW

All sanctioned OBA games will be governed by FIBA (International Basketball Federation), whose rule books are adopted for use at all OBA-sanctioned games and events. OBA has added and made certain modifications to the FIBA rules including components of the U10 to U12 games in order to meet the needs of the young players. The rules and modifications for each specific age category can be found in each age category's rules and regulations section.

8.2 OFFICIALS

Every Ontario Basketball game must be refereed by two OABO officials assigned through the local officials' board.

8.3 GAME FORFEITURE

A 15-minute grace period from the scheduled start of the game will be granted for a late team.

At sanctioned events, the convener shall decide if a forfeit is to be called after the 15-minute grace period has expired.

At the Ontario Basketball Championships, an OBA staff member shall decide if a forfeit is to be called after the 15-minute grace period has expired.

Teams arriving in the 15-minute period will be permitted a five-minute warm-up to prevent injury.

Teams with incomplete rosters are subject to game forfeiture.

Coaches without the proper certification for their age group will also be required to forfeit games and may face removal from league or championship play.

8.3.1 Pre-Game Forfeiture

A 15-minute grace period from the scheduled start of the game will be granted for a late team.

Teams arriving within the 15-minute period will be permitted a five-minute warm-up to prevent injury.

A game may also be forfeited due to:

- Not having enough players to start a game
- U9 – U12 -- Must have 5 players to start a game, and 8 players by the fourth shift to follow equal participation requirements
- U13 – U19 -- Must have 5 players to start a game
- One of the teams does not show up for the game



If a game is not started and forfeited, the score shall be recorded as 2-0 in favour of the team that is present and ready to play.

If both teams forfeit (due to insufficient players), the score shall be recorded as 0-0.

8.3.2 Pre-Game Forfeiture, Cancellation Policy, and OBL

If you cannot field a team to play during an OBL weekend, teams must cancel by emailing obl@basketball.on.ca at least 48 hours before their scheduled game time. If a team fails to give 48-hour notice, they are subject to a fine equal to the cost of each game missed (\$241.67 per game).

Please note that no games will be rescheduled outside of the OBL dates stated on the website. If a game is forfeited or cannot be played, affected teams will be refunded.

8.3.3 Game Forfeiture due to Team Behaviour (Players, Coaches, Parents)

Game officials may forfeit a game at any time during gameplay if the actions by a team, player, coach or parent prevent the game from being played (e.g, ejected player, coach or parent refusing to leave the gym)

Game officials may forfeit a game at any time during gameplay if a team refuses to play after being instructed to do so by the crew chief.

8.3.4 Provincial Championship, Ontario Cup & Sanctioned Tournaments

If in an OBA sanctioned tournament a team forfeits for a second time, the team shall be disqualified from the tournament and the results of all games played by this team shall be nullified.

Pre-game “no shows” for sanctioned tournament games including provincial championships will follow rule 8.3.1.

For the purposes of tie-breaker point differential in tournaments, the following outcomes will be used if game officials forfeit a game at any time during play once a game has started

If the team to which the game is awarded is ahead by 20 or more points, the score shall be recorded as a 20-0.

If the team to which the game is awarded is ahead by 1-19 points, the score shall stand as is at the time when the game stopped.

If the team to which the game shall be awarded is tied or not ahead, the score shall be 2-0 in its favour.

8.4 TIMEOUTS AND HALFTIME

During a game, each team receives:

- Two 60-second timeouts in the first half.



- Three 60-second timeouts in the second half. **Note:** Only two timeouts will be granted in the last two minutes of a game. Coaches must therefore use one timeout before the last two minutes of the game; otherwise, they effectively “lose” that timeout.

Any unused timeouts do not carry over into overtime periods. One timeout per overtime period is granted.

Minimum halftime length is 4 minutes.

8.5 FREE THROWS AFTER TIME HAS EXPIRED

Free throws shall be attempted after time has expired in the last period of the game provided a foul occurs:

- So near the expiration of time that the timer could not stop the clock before game time had expired; or
- After time expired but while the ball was in flight during a try for a field goal.

8.6 TEAM JERSEYS

Teams must wear jerseys that correspond to their affiliated member club. If reported to the Fair Play Committee, both the team and the club may face sanctions, including game forfeiture. Repeated violations may result in the team's removal from OBL and/or OBA Championships.

The team with the **higher seeding** is considered the home team, therefore will wear the light/home jersey.

As per FIBA Rules and Regulations, any number between 0 and 99 is permitted.

8.7 TEAM BENCHES

The team with the higher seeding is considered the home team, therefore will have the option of selecting which bench they would prefer to sit on.

8.8 FIBA RULE MODIFICATIONS

***Repeated violations with the drop back rule could result in a delay of game penalty.**

LTAD Stage	Learn to Train		Train to Train	Train to Compete
Age Category	U9-U10	U11-U12	U13-U14	U15-U19
Number of Players to Start	5 at tipoff (8 by shift #4 to fulfill equal participation requirements)	5 at tipoff (8 by shift #4 to fulfill equal participation requirements) *5 -> U12 OBLX	5	5

Ball Size	Size 5 (27.5)	Size 5 (27.5)	Size 6 (28.5) *Size 7 (29.5) -> U14 Boys OBLX games only	Female: Size 6 (28.5) Male: Size 7 (29.5)
Free Throw Line	13'	15'	15'	15'
3-Point Line (If multiple lines exist, use as per indicated order)	Not in use	NFHS (19.75' = 6m) FIBA Old (6.25m) FIBA New (6.75m)	FIBA Old (6.25m) NFHS (19.75' = 6m) FIBA New (6.75m)	FIBA New (6.75m) FIBA Old (6.25m) NFHS (19.75' = 6m)
No Charge Semi-Circle	Not in use		Not in use	In-use
Restricted Area (Key)	Old FIBA rectangle NFHS (one spot up on free throws)		New FIBA rectangle NFHS (one spot up on free throws)	New FIBA rectangle NFHS (one spot up on free throws)
Shot Clock	Not in use		Not in use	In-use
Base Rule Set	FIBA Rules	FIBA Rules	FIBA Rules	FIBA Rules
Duration (Regulation Time, Overtime, Halftime)	8 x 4-minute shifts (2 shifts = 1 quarter) 4-minute extra shift(s) as necessary per overtime Teams will be given a minimum of 4-minutes during halftime	8 x 4-minute shifts (2 shifts = 1 quarter) 4-minute extra shift(s) as necessary per overtime *4 x 8-minute quarters for U12 OBLX Teams will be given a minimum of 4-minutes during halftime	4 x 8-minute quarters 4-minute Overtimes Teams will be given a minimum of 4-minutes during halftime	4 x 8-minute quarters 4-minute Overtimes Teams will be given a minimum of 4-minutes during halftime
Team Fouls Penalty (Bonus)	Penalty situation resets to 0 at the end of each "period", which is the end of shifts 2, 4, and 6 Overtime: As per FIBA (no reset)	Penalty situation resets to 0 at the end of each "period", which is the end of shifts 2, 4, and 6 *Penalty applied per period and extra period(s) as per FIBA rules for U12 OBLX Overtime: As per FIBA (no reset)	Penalty applied per period and extra period(s) as per FIBA rules Overtime: As per FIBA (no reset)	Penalty applied per period and extra period(s) as per FIBA rules Overtime: As per FIBA (no reset)

Equal Participation Rule	In Use (OBL)	In Use (OBL)	Not in use	Not in use
Substitution	Only between shifts unless an injury, fouling out, or disqualification occurs (OBL)	Only between shifts unless an injury, fouling out, or disqualification occurs (OBL)	Substitution as per FIBA rules	Substitution as per FIBA rules
Equal Participation Rule and Substitution (U10-U12 OBLX rules)	<p>OBLX U10 Equal participation in use for Shifts 2-7 only</p> <p>Open substitution in Shifts #1, #8 and all overtimes</p>	<p>OBLX U11 Equal participation in use for Shifts 2-7 only</p> <p>Open substitution in Shifts #1, #8 and all overtimes</p> <p>OBLX U12 Equal participation NOT in use Substitution as per FIBA</p>		
Drop Back Rule & Full Court Press	<p>Drop back rule always enforced</p> <p>No Pressing*</p>	<p>Shifts 1-6 (for U11): Drop back rule is always enforced during Shifts 1-6 as pressing is not allowed*</p> <p>Shifts 1-4 (for U12): Drop back rule is always enforced during Shifts 1-4 as pressing is not allowed*</p> <p>Pressing: Drop back rule enforced at 15 points or more within pressing constraints*</p> <p>U11 Pressing allowed for the last 2 shifts (final quarter + overtime)</p>	<p>Drop back rule enforced at 20 points or more*</p> <p>Pressing: No Restrictions</p>	<p>Drop back rule not in use</p> <p>Pressing: No Restrictions</p>

		U12 Pressing allowed for last 4 shifts (2 nd half + overtime)		
Closely Guarded Rule	See Below	See Below	See Below	See Below

**Repeated violations with the drop back rule could result in a delay of game penalty*

Closely Guarded Rule

If there is no shot clock (U10 to U14), a modification of the FIBA closely guarded rule will be applied.

A five-second closely guarded count will be applied when a player is holding the ball while an opponent is actively defending within one metre anywhere on the court, with the following exception:

If, in the judgement of the officials, a team is withholding the ball from play and/or delaying, a closely guard count will be applied when a player is holding OR dribbling the ball while an opponent is actively defending within one metre in the front court.

As such, once the closely guarded count begins, the offensive player who is closely guarded must pass or shoot the ball within five seconds.

9. AGE-SPECIFIC RULES

Please refer to Canada Basketball's Long-Term Athlete Development model for additional stage-appropriate information (<https://www.basketball.ca/en/development/ltad>).

9.1 LEARN TO TRAIN (U9 – U12) RULES

Playing Court Dimensions & Equipment

Court Size (Minimum)	44' X 74'
Court Size (Maximum)	50' X 84'
Free Throw Line (U9 & U10)	13'
Free Throw Line (U11 & U12)	15'
3-Point Line (U9 & U10)	Not in use
3-Point Line (U11 & U12)	In use
Ball Size U9 – U12 Boys	5 (27.5")



U9 – U12 Girls	5 (27.5’’)
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Game Rules

The Participation Rule will be in effect for the entire game as outlined in the section below.

The game will be eight periods with each period being four minutes in length.

The time between period four and period five is halftime.

Periods two to eight will start in the direction of the possession arrow and the throw-in shall be from out-of-bounds straddling the centre line extended, opposite the scorers’ table.

During the game, substitutions will only occur at the end of each period.

Substitutions are permitted for medical reasons at any time if an injury occurs during the eight periods.

A player who leaves a shift due to injury or medical reasons shall not return to the game during the same shift.

In the event a player fouls out or is injured and unable to return to play, the team is permitted to continue with fewer than 10 players. The Fair Play Commissioner will investigate any formal complaint regarding any incident where a team has player(s) intentionally foul out to gain a competitive advantage. Discipline could include but is not limited to suspensions and/or fines.

Participation Rule

The Participation rule was formulated for the best interests of the children playing at the Learn to Train stage of development and aims at providing stage-appropriate competition that maximizes each athlete’s long-term development.

Every child who is registered and has signed a team roster form must participate under the Participation rule. Every coach is expected to respect the intent of these rules and adhere to them.

Coaches are required to provide playing time for all players present at the game who have been registered with Ontario Basketball. This rule will be in effect for the entire game.

All teams must abide by this rule for all Ontario Basketball games including sanctioned games, sanctioned tournaments, Ontario Basketball League games, and Ontario Basketball Championships.

Equal Participation Table Requirements

U9-U12 OBL: Minimum and Maximum shifts per player in Regulation time		
Number of Players	Minimum Shifts per Player in Regulation Time	Maximum Shifts per Player in Regulation Time
15	2	3

14	2	3
13	3	4
12	3	4
11	3	4
10	4	4
9	4	5
8	5	5

U9-U12 OBL: Maximum shifts per player in Overtime		
Number of Players	1st Overtime Max Shifts per Player	2nd Overtime Max Shifts per Player
15	3	4
14	4	4
13	4	4
12	4	5
11	5	5
10	5	5
9	5	6
8	6	7

U10-U11 OBLX: Minimum and Maximum Shifts per Player (Shifts 2-7)		
Number of Players	Minimum Shifts per Player in Regulation Time	Maximum Shifts per Player in Regulation Time
15	2	2
14	2	3
13	2	3
12	2	3
11	2	3
10	3	3
9	3	4
8	3	4

Participation Rule Exemption

Teams playing in OBLX for U10 and U11 boys and girls will have open shifting for period #1 and #8.

OBLX U12 boys and girls will have no participation rule.

League and tournament hosts can apply and request for this participation exemption.



Participation Rule Violations

If any team is found in violation of the participation rule, the game will be considered a forfeit game (2-0).

It is the responsibility of all coaches to check the scoresheet during and after the game for accuracy of shift tracking.

Should a violation in the participation rule occur, it is the responsibility of the coach to raise this issue.

During OBL games, coaches must report violations to the convener and by e-mail to obl@basketball.on.ca. The violation will be reviewed by Ontario Basketball after the weekend. Changes to game results will happen after the review, if necessary.

There is a 24-hour window after the completion of an OBL game to report an equal participation violation. No review will be conducted if the violation is reported after this window.

If a shifting violation has occurred, teams must finish playing the game and any decisions regarding further penalties will be handled by the Fair Play Committee upon completion of the game.

Important Shifting Notes

- Each player must play and complete a minimum of one shift per half.
- No player is permitted to play more than one shift than any other player
- Back-to-back shifts are permitted.
- The sequence of shifting is not relevant as long as each player receives the minimum number of shifts, does not exceed the maximum, and plays at least one shift per half (First half = Shifts 1, 2, 3, 4; Second half = Shifts 5, 6, 7, 8).
- For all sanctioned OBA games and OBL games, a team shall have 5 players at tip-off to start each game, but must have 8 players by shift #4 in order to fulfill equal participation requirements. If these standards are not met, the game will ultimately be forfeited (2-0). However, in such circumstances, the game must still be played.
- In the case of injuries or foul outs that result in a team playing with less than the required 8 players, a team is permitted to continue the game with less than 8 players and the game will not be considered a forfeit based on this circumstance. Equal play guidelines still apply to the athletes remaining in the game; **no player is permitted to play more than one shift than any other player**. This exception only applies if the team meets the required number of players to start the game. Subsequently, if injured or fouled out in the 1st half. That player does not have to satisfy a shift in the 2nd as they are no longer considered in the shifting.
- For Ontario Basketball Championships, a team must have 8 players to start their first game of each weekend, otherwise the game is forfeited (2-0). In such circumstances, the game must still be played. Specific to Ontario Basketball Championships only, in the case of injuries or foul outs that result in a team playing with less than the required 10 players, the first and subsequent games will not be considered a forfeit; the game results will count provided that all players have

completed at least one shift in the first half of their first game, and the Participation rule is observed throughout all games.

- In the case of a disagreement on which team must put out their lineup first, the lower-ranked seed will be asked to put it out first.

Assigning Shifts

For the purpose of shift assignment for the participation rule, each shift shall be divided into four one-minute intervals, and assignment of a shift shall take place as follows:

In the event of an injury, medical emergency or an athlete fouling out and a substitution is required, the athlete who plays the majority of the shift will be assigned as having played that shift.

If Player #1 is injured any time in the first minute and fifty-nine seconds or less of their shift (4:00 to 2:01 on the game clock) and requires a substitute, the shift will be assigned to Player #2 (the substitute).

If Player #1 plays the majority of their shift (has played two minutes or more of the shift, or 2:00 or less on the game clock) and requires a substitute, the shift will be assigned to Player #1 (the injured or fouled out player).

Case 1 Example: Player A1 is injured 1 minute and 15 seconds into the shift (2:45 on the game clock). Player A2 is substituted into the game to replace teammate A1. The shift is assigned to the substitute (Player A2) on the scoresheet, as they will have played the majority of the shift (2 minutes and 45 seconds of the four-minute shift).

Case 2 Example: Two minutes and five seconds into shift (1:55 on the game clock), Player B4 received their fifth foul and is therefore fouled out. Player B7 is substituted in to replace teammate B4. In this case, Player B4 has already played the majority of the shift (more than half of the four-minute shift) and therefore the shift is recorded as being played by Player B4 on the scoresheet.

Late Players

Although adding eligible player(s) after the game has started to the official scoresheet is permitted, the Participation rule must be met for all players including late player(s). Players must play in at least one shift in the first half in order to fulfill equal playing time requirements and thus a player cannot be added in the second half and meet the Participation rule.

Tracking Playing Time

The scorer is required to track all of the players' shifts including substitutions due to injuries, medical reasons, and fouling out.

Each time a player is on the court for a shift, a checkmark will be made in the space provided on the scoresheet.



Faking Injuries/Not Dressing Players

It is considered unethical and having a lack of respect for the intent and spirit of the game for a coach to instruct an athlete to fake an injury or not allow them to dress for competition for no reason. Instructing particular players to not attend particular games for the competitive advantage of circumventing equal shifting is unethical, unsportsmanlike, and counterproductive to the focus on development for Learn to Train athletes.

At no time shall a player be intentionally excused from a sanctioned game by a coach. Coaches are not permitted to instruct any players on their roster that they are not able to play in selected games. Ontario Basketball recognizes the fact that not every child will attend every game due to other commitments and circumstances. However, the choice to attend must be left up to the player and player's parents.

As per FIBA rules (Art 5.3), an athlete is considered injured if they cannot continue to play immediately (within approximately 15 seconds) or if they receive treatment on the floor.

Drop Back Rule

For U9 and U10 teams, pressing is not permitted.

For U11 and U12 teams, the drop back rule is always enforced during **Shifts 1-6 (U11)** and **Shifts 1-4 (U12)**, as pressing is not permitted during these segments of the game. When pressing is permitted (refer to Section 8.8) and a team leads by 15 points or more, its players must immediately 'drop back' into their backcourt behind the eight-second line once the losing team secures player control of the ball (dribbling or holding the ball) in its backcourt. The losing team shall be allowed to dribble the ball unimpeded across the eight-second line and establish frontcourt status.

Violation of the rule stated above will result in the ball being awarded out-of-bounds to the losing team, at the frontcourt sideline, at the extended free throw line. Repeated violations of this rule may result in a delay of game penalty.

Overtime

The length of each extra period shall be four minutes.

Timeouts do not carry over to the overtime period. Each team receives one timeout per overtime period.

The participation rule during overtime is still in effect during overtime.

Each overtime period begins in the direction of the possession arrow.

9.2 TRAIN TO TRAIN (U13 – U14) RULES

Playing Court Dimensions & Equipment

Court Size (Minimum)	44' X 74'
Court Size (Maximum)	50' X 84'
Free Throw Line	15'
3-Point Line	In use
<u>Ball Size</u>	
U13 Boys & U13 Girls	6 (28.5")
U14 Girls	6 (28.5")
U14 Boys non-OBLX games	6 (28.5")
U14 Boys OBLX games	7 (29.5")

Game Rules

The game will consist of four quarters of play. Each quarter is eight minutes long.

After the first quarter, each quarter will start in the direction of the possession arrow, and the throw-in shall be from out-of-bounds straddling the centre line extended, opposite the scorers' table.

Overtime

The length of each extra period shall be four minutes long.

Timeouts do not carry over to the overtime period. Each team receives one timeout per overtime period.

Each overtime period begins in the direction of the possession arrow.

Drop Back Rule

When a team leads by 20 points or more, its players must immediately 'drop back' into their backcourt behind the eight-second line once the losing team secures player control of the ball (dribbling or holding the ball) in its backcourt. The losing team shall be allowed to dribble the ball unimpeded across the eight-second line and establish frontcourt status.

Violation of the rule stated above will result in the ball being awarded out-of-bounds to the losing team, at the frontcourt sideline, at the extended free throw line. Repeated violations of this rule may result in a delay of game penalty.

9.3 TRAIN TO COMPETE (U15 – U19) RULES

Playing Court Dimensions & Equipment



Court Size (Minimum)	50' X 84'
Court Size (Maximum)	50' X 94'
Free Throw Line	15'
3-Point Line	In use
Ball Size	
U15 - U19 Females	6 (28.5")
U15 - U19 Males	7 (29.5")

Game Rules

The game will consist of four periods of play. Each quarter is eight minutes long.

After the first quarter, each quarter will start in the direction of the possession arrow, and the throw-in shall be from out-of-bounds straddling the centre line extended, opposite the scorers' table.

It is mandatory that all sanctioned games for the U15 to U19 age categories use shot clocks.

Overtime

The length of each extra period shall be four minutes long.

Timeouts do not carry over to the overtime period. Each team receives one timeout per overtime period.

Each overtime period begins in the direction of the possession arrow.

24-Second Shot Clock Rules

Shot clocks are mandatory for all games. Standard FIBA rules will apply should a shot clock malfunction or not work during a game.

Whenever a player gains control of a live ball on the court, their team must attempt a field goal within 24 seconds.

To constitute a shot for a field goal within 24 seconds, the ball must leave the player's hand(s) before the 24-second device signal sounds, and after the ball has left the player's hand(s), the ball must touch the ring or enter the basket.

When a shot for a field goal is attempted near the end of the 24-second period and the signal sounds while the ball is in the air:



- If the ball enters the basket, no violation has occurred, the signal shall be disregarded and the goal shall count.
- If the ball touches the ring but does not enter the basket, no violation has occurred, the signal shall be disregarded and the game shall continue.
- If the ball hits the backboard (not the ring) or misses the ring, a violation has occurred unless the opponents have gained immediate and clear control of the ball, in which case the signal shall be disregarded and the game shall continue.

Refer to Article 29 of the FIBA Manual (page 30) for the full 24-second rules and procedures.

24-Second Shot-Clock Procedure

Possession of the ball shall be awarded to the same team that previously had control of the ball if the game is stopped by an official for:

- A foul or violation (not for the ball having gone out-of-bounds) by the team not in control of the ball,
- Any valid reason by the team not in control of the ball, or
- Any valid reason not connected with either team.

If the throw-in is administered in the backcourt, the 24-second clock shall be reset to 24 seconds.

If the throw-in is administered in the frontcourt, the 24-second clock shall be reset as follows:

- If 14 seconds or more is displayed on the 24-second clock at the time when the game was stopped, the 24-second clock shall not be reset, but shall continue from the time it was stopped.
- If 13 seconds or less is displayed on the 24-second clock at the time when the game was stopped, the 24-second clock shall be reset to 14 seconds.

However, if in the judgement of an official, the opponents would be placed at a disadvantage, the 24-second clock shall continue from the time it was stopped.

24-Second Shot Clock Penalty

The ball shall be awarded to the opponents for a throw-in at the place nearest to where the game was stopped by the official, except when directly behind the backboard.



APPENDIX: COMPLAINT FORM

Submitted by:

Contact Name: _____

Club Name: _____

Phone: () _____ E-mail: _____

Date of Submission: _____ M / D / Y _____

Complaint being submitted against:

Name: _____

Player Team Official Club

Club Name: _____

Description of Misconduct:

**Using "Schedule B" of the [Fair Play Policies and Procedures](#), indicate the specific 'description of misconduct' that best reflects the complaint.*

Example:

Misconduct number: 2.2

Description: _____

Team Official engages in a fight outside the definition of the game but within the jurisdiction of the game management committee.

Misconduct number: _____

Description: _____

Provide a brief summary of the complaint:

This form, along with all other documentation, must be sent to: Commissioner, Fair Play and Resolution: Dave Hurley dhurley@basketball.on.ca



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