



2017-18 RULES AND REGULATIONS MANUAL

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TABLE OF CONTENTS

1. [2017-2018 FEE STRUCTURE](#)
 - 1.1. [Cost Breakdown for 2017-2018](#)
 - 1.2. [Refund Policy](#)
2. [REGISTRATION & RESULTS DEADLINES](#)
 - 2.1. [Team Registration Deadlines](#)
 - 2.2. [Ontario Basketball League Deadlines](#)
 - 2.3. [Ontario Cup Deadlines](#)
 - 2.4. [Ontario Cup Withdrawal Deadline](#)
 - 2.5. [Add/Remove Player Deadline](#)
3. [CLUB RESPONSIBILITIES](#)
 - 3.1. [Club Affiliation](#)
 - 3.2. [House League Registration](#)
 - 3.3. [Individual Registrations](#)
 - 3.4. [Team Registration](#)
 - 3.5. [Performance Bonds and Fair Play Regulations](#)
 - 3.6. [Athlete Contract](#)
 - 3.7. [Coach Contract](#)
4. [COACH/TEAM RESPONSIBILITIES](#)
 - 4.1. [NCCP Certification Requirements](#)
 - 4.2. [Signed Roster Forms](#)
 - 4.3. [Coach Login Information](#)
 - 4.4. [Submitting Results](#)
 - 4.5. [Team Participation Requirements](#)
 - 4.6. [Temporary Call-Up](#)

- [4.7. Mixed Teams](#)
- [4.8. Request for Exemption](#)
- [5. ATHLETE RESPONSIBILITIES](#)
 - [5.1. 2017-2018 Age Categories](#)
 - [5.2. Temporary Call-Up](#)
 - [5.3. Team Registration](#)
 - [5.4. Athlete Transfer Policy](#)
 - [5.5. Minimum & Maximum Player Registration Requirements](#)
- [6. SANCTIONED TOURNAMENTS](#)
 - [6.1. Sanctioned Tournament Registration](#)
 - [6.2. Participation Requirements](#)
 - [6.3. Host Responsibilities](#)
- [7. ONTARIO CUP](#)
 - [7.1. 2018 Dates and Locations](#)
 - [7.2. Ranking and Seeding](#)
 - [7.3. Tie-Break Format](#)
 - [7.4. Protests](#)
 - [7.5. Spectator Behaviour](#)
- [8. GAME PLAY](#)
 - [8.1. Overview](#)
 - [8.2. Game Forfeiture](#)
 - [8.3. Time-Outs](#)
 - [8.4. Free Throws After Time Has Expired](#)
 - [8.5. Team Jerseys](#)
 - [8.6. Team Benches](#)

8.7. FIBA Rule Modifications

9. AGE-SPECIFIC RULES

9.1. Learn to Train (U10-U12) Rules and Regulations

9.2. Train to Train (U13 & U14) Rules and Regulations

9.3. Train to Compete (U15-U19) Rules and Regulations

APPENDIX: COMPLAINT FORM

1. 2017-2018 FEE STRUCTURE

1.1. COST BREAKDOWN FOR 2017-2018

Club Affiliation

House League.....	\$250
Existing Member Clubs.....	\$500
New Member Clubs.....	\$1,000*
For-Profit Organizations.....	\$2,000

*This fee does not include the \$1,000 Performance Bond.

Team Registration Costs

Team.....	\$100
Coach.....	\$45
Manager.....	\$45
Youth Rep Player.....	\$30
Youth House League Participant.....	\$2.50
Adult House League Player.....	\$5
Ontario Cup Registration Fee.....	\$625
OBL Fee.....	\$1800
OBLX Fee.....	\$2100
OBLX (U16 Boys and Girls).....	\$2500

Other Fees

Sanctioned Tournament Registration.....	\$40
Request for Exemption.....	\$100
Ontario Cup Protest.....	\$50**

**This fee will be returned to the payee IF the protest is approved. The payment must be made at the time of the protest submission.

1.2. REFUND POLICY

Refund requests related to any monies paid to Ontario Basketball (OBA) must be submitted in writing with a detailed reason for the request and must be approved by an OBA manager or director.

Once a refund has been approved, it will be submitted to the Director of Finance for processing. All refunds will be subject to a processing fee to cover the costs

incurred to process transactions. The refund processing fee is calculated as follows: refund owing less the greater of \$5 or 2.8% to a maximum of \$25.

There will be no refunds related to coaching clinics. Payments will be held in trust to be applied against a future clinic with no associated processing fee charged.

Individuals may apply for an exemption to the coaching clinic hold process. If a refund is granted, the processing fee will be applied.

All refund requests made after an event or season has occurred will be denied.

No refunds will be issued after fiscal year end (August 31, 2017) and once financial statements have been filed.

Issuance of approved refunds will occur weekly, by end of day on Friday with the exception of holidays. If a holiday falls on the Friday, the refund issuance will occur on the proceeding Monday.

Please note:

- Refunds related to an internal OBA system error will be exempt from this policy and refunded at 100%. This includes duplicate payment of the same fee in a single transaction or a separate transaction. Proof of duplicate payments must be provided.
- Any events cancelled by OBA will be refunded at 100%.

All refunds will be reviewed on a case-by-case basis.

2. REGISTRATION DEADLINES

2.1. TEAM REGISTRATION DEADLINES

Date	Age Category
January 15, 2018	U10 Novice Boys to U14 Major Bantam Boys
January 15, 2018	U10 Novice Girls to U19 Junior Women
April 2, 2018	U15 Midget Boys to U19 Junior Men

Note: Adding a player past the specified deadline will require an approval from the Player Exemption Committee. See [Section 4.8](#) about how to request a player exemption.

Further, teams are responsible for the proper registration of each player and fees should be paid prior to the FIRST game a team plays in order to comply with insurance coverage regulations.

Any team that fails to meet the team registration deadline may be ineligible to participate in Ontario Cup.

2.2. ONTARIO BASKETBALL LEAGUE REGISTRATION DEADLINES

Date	Age Category
September 11, 2017	Registration opens for OBL for all age groups
October 9, 2017	Registration deadline for: U10 Novice to U12 Major Atom Girls and Boys
October 23, 2017	Registration deadline for: U13 Bantam Girls to U14 U13 Major Bantam Boys & Girls
November 6, 2017	Registration deadline for: U15 Midget – U19 Junior Women
February 5, 2018	Registration deadline for U15 Midget to U19 Junior Men

2.3. ONTARIO CUP REGISTRATION DEADLINES

Date	Age Category
January 29, 2018	U10 Novice Boys to U14 Major Bantam Boys
January 29, 2018	U10 Novice Girls to U19 Junior Women
April 2nd, 2018	U15 Midget Boys to U19 Junior Men

Note: Any team attempting to register for Ontario Cup after the deadline may be ineligible to participate in Ontario Cup.

2.4. ONTARIO CUP WITHDRAWAL DEADLINE

Teams withdrawing from Ontario Cup between the Ontario Cup registration deadlines will be refunded the registration fee, less a \$150 administrative fee.

Teams withdrawing after the final results submission deadline will be penalized according to the Performance Bond and Failure to Appear Policy (see [Section 3.5](#)) and will NOT receive a refund.

Teams are responsible for informing Ontario Basketball if they are withdrawing from Ontario Cup. It is also the team's responsibility to inform OBA if they have been accidentally ranked during the final ranking process. Teams that have been ranked because they have not indicated to Ontario Basketball their intention to not play in Ontario Cup may be subject to sanctions.

Teams intending to withdraw from Ontario Cup should notify Vasim Kapadia (vkapadia@basketball.on.ca) immediately by e-mail.

2.5. ADD/REMOVE PLAYER DEADLINE

Players may be added to a team registration after it has been submitted but before the registration deadlines listed in [Section 2.1](#). Teams are not permitted to drop any player(s) from the team registration form to make space for player additions once the team roster has been submitted to Ontario Basketball.

Any player addition before the team registration deadline will only be official when player information is registered and entered online, the player fee is paid, and a roster form with the new player's signature has been submitted to OBA.

Adding a player after the registration deadline will require approval from the Player Exemption Committee. Teams wishing to add players after the registration deadline must follow the Request for Exemption procedures outlined in [Section 4.8](#). Only after the committee approves the request will Ontario Basketball provide a Player Add Form to the individual. The Player Add Form will only be used for players being added after the registration deadline.

3. CLUB RESPONSIBILITIES

3.1. CLUB AFFILIATION

Club affiliation for the 2017-2018 season will open on Tuesday, September 5, 2017. At this time, club administrators are able to go online to the Ontario Basketball website and affiliate their club for the season.

Once a club has been registered and the appropriate affiliation fees have been paid ([as per Section 1.1](#)), the club will be issued their insurance certificates for the year as requested on their club membership page.

It is the responsibility of the club to ensure that the club's contact information is up to date and the club's current Board of Directors is listed. During the affiliation process, the club must agree to all of Ontario Basketball's policies and accept the responsibility of sharing the information provided by OBA through e-mail communications, online resources, and this Rules and Regulations Manual with their coaches, athletes, and parents.

3.2. HOUSE LEAGUE REGISTRATION

Registration for house league members can be completed online through the club registration page. House league members will be insured to participate in activities within the insured facilities for their club and are not covered for travel competition. Clubs can upload their participant list into the registration portal.

3.3. INDIVIDUAL REGISTRATIONS

All head coaches, assistant coaches, managers, and players participating in Ontario Basketball events and/or signed to an Ontario Basketball team roster are required to become members of OBA using the online club login.

It is the responsibility of the club to keep individual membership forms on file with the team or club contact. In the case of a complaint about a player's age and/or authenticity, the team contact will be required to supply Ontario Basketball with a birth certificate and/or photo ID containing their birthdate.

Any participants signed to an Ontario Basketball team roster must be residents of the province of Ontario.

Any changes in membership information (e.g., address change) must be completed online immediately to ensure all membership data is accurate.

All registered members (coaches, managers, and players) must have a valid, personal e-mail address associated with their profile. A generic club e-mail address will not be accepted and will deter a roster from being officially approved by OBA.

3.4. TEAM REGISTRATION

Every team must be registered online using the club login system and must submit their team roster form and fees to Ontario Basketball prior to their first game of the season.

It is important to note that insurance coverage is not in effect until the team is fully registered with Ontario Basketball. This means:

1. All coaches, managers, and players are registered online.
2. All membership fees have been paid.
3. All coaches, managers, and players have signed the team roster form, and the roster has been approved by Ontario Basketball.
4. Coaches have received the required level of coaching certification for their level of competition ([as per Section 4.1](#)). If the team has a manager, the manager must submit proof of certification ([as per Section 4.1](#))

Once payment for all players, coaches, managers, and team fees have been processed, the team will be posted as a registered team on the OBA website under “2017-18 Registered Teams”.

Team registrations must be completed by the deadlines outlined in [Section 2.1](#) to be eligible for participation in Ontario Cup.

3.5. PERFORMANCE BONDS AND FAIR PLAY REGULATIONS

Any team that fails to appear for Ontario Basketball League games or withdraws from a sanctioned tournament and/or, Ontario Cup after the release of the tournament draw will be subject to sanctions.

These sanctions will be implemented as follows:

First Occurrence:

The club's performance bond will be forfeited and the monies will be divided equally among the teams that the team in question was scheduled to play.

A performance bond equaling the dollar amount originally bonded must be immediately replaced by the club. Failure to do so will disqualify all other teams from the club in question from the current year's Ontario Cup tournaments.

The following year, the performance bond for the club in question and the club for which the coach of the team in question is coaching, if different from above, will be raised.

Second Occurrence:

The replacement performance bond will be forfeited and the monies will be divided equally among the team(s) that the team in question was scheduled to play, the hosting club, and Ontario Basketball.

The performance bond of double the original bond amount must be immediately replaced by the club. Failure to do so will disqualify all other teams from the club in question from the current year's Ontario Cup tournaments.

The club will be suspended from OBA sanctioned tournaments, Ontario Basketball League, and Ontario Cup for a period of one year.

3.6. ATHLETE CONTRACT

All players signed to a team roster form and a member of OBA must sign an athlete contract agreeing to abide by a set of guidelines for the entire season.

It is the club and coaches' responsibility to distribute an athlete contract to each player. Each player is required to complete the athlete contract and return it to the club. All contracts must remain on file with the club.

3.7. COACH CONTRACT

All coaches signed to a team roster form and a member of OBA must sign a coach contract. The coach contract provides guidelines to abide by to ensure a positive development experience for all the athletes they coach.

It is the club's responsibility to distribute and collect contracts from all coaches within their club. All contracts must remain on file with the club.

Note: *Ontario Basketball highly encourages clubs to perform a police check for each of their volunteers.*

4. COACH/TEAM RESPONSIBILITIES

4.1. NCCP CERTIFICATION REQUIREMENTS

The intent of mandatory National Coaching Certification Program (NCCP) certification is to ensure that all athletes are being instructed by coaches who are ethical, knowledgeable, and understand age- and stage-appropriate training methods. All Ontario Basketball coaches are expected to be “trained” **prior** to entering a gymnasium and coaching athletes. While Ontario Basketball understands that the timing of clinics in various regions might not always allow for this, the expectation is that coaches will attend the required clinic(s) as soon as possible so that they can implement the techniques that they will learn throughout their NCCP experience, thereby providing their athletes with the opportunity to get the most out of their training.

After coaches are “trained” in a specific stage, they must complete their evaluation in order to become a “certified” coach. Evaluations at the Learn to Train and Train to Train stages consist of a Coach’s Portfolio and an on-court evaluation of their coaching competency. Coaches can request their evaluation through the GamePlan website (<https://gameplanbasketball.ca>) once they have completed their Coach’s Portfolio. All coaches must complete their certification within two years of their training. The two-year window allows ample time to complete the portfolio and on-court evaluation. Once the two years have passed, coaches must pay a \$100 fee to complete their evaluation.

Required Coaching Certification			
Level	Head Coach	Assistant Coach	Manager
U10 Novice to U12 Major Atom	Certified Learn to Train	Certified Learn to Train	Certified Learn to Train OR First Aid OR High Five OR Athletic Trainer certification
U13 Bantam to U15 Midget	Certified Train to Train	Certified Learn to Train (Train to Train <u>STRONGLY</u> suggested)	Certified Learn to Train OR First Aid OR High Five OR Athletic Trainer certification

U16 Major Midget to U19 Junior	Certified Train to Train	Certified Learn to Train (Train to Train <u>STRONGLY</u> suggested)	Certified Learn to Train OR First Aid OR High Five OR Athletic Trainer certification
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Managers who do not have Learn to Train certification must e-mail their first aid OR High Five OR athletic trainer certificate to Vasim Kapadia (vkapadia@basketball.on.ca) in order to be registered for the team.

In order for a coach to receive a coaching certification exemption for one season they must:

1. Register for a clinic in the summer or following season and provide proof of payment (Note: Clinic registrations are transferrable to various dates); and
2. Pay a \$100 administration fee for their exemption.

Contact Michael Selliah (mselliah@basketball.on.ca) with questions regarding coaching certification, exemptions, and hosting NCCP clinics.

4.2. SIGNED ROSTER FORMS

The team roster form should be submitted immediately after a team registers online. All clubs are now required to print their team roster form from the online club login. Coaches will not receive their coach login information until a completed team roster form has been signed and approved by OBA.

Coaches must contact club administrators for club login information and follow the steps to complete all registration requirements, as follows:

1. Click “Print Roster” located at the top right corner. This will produce a pop-up window with a formatted roster page.
2. E-mail signed team rosters to Vasim Kapadia (vkapadia@basketball.on.ca).

Once an athlete has signed a team roster form, they will be officially committed to that team and will NOT be eligible to compete with any other team registered with Ontario Basketball during OBA-sanctioned events.

4.3. COACH LOGIN INFORMATION

The coach login information gives head coaches access to the Ontario Basketball website in order to input game results.

The username and password will change from season to season and will be e-mailed directly to the head coach of the team once the team registration is fully complete.

4.4. SUBMITTING RESULTS

It is the responsibility of every head coach to input game results for their team and to ensure all team results are posted and are accurate before their respective ranking and seeding meetings.

The winner of each Ontario Basketball game is responsible for entering the score online. If, however, the result has not been posted within 24 hours, the opposing team can enter the game result.

Teams that fail to submit results will be listed as N/R (Not Ranked) for the initial ranking meeting. If results are not posted for the final ranking meeting, the team will not be permitted to compete in Ontario Cup.

Failure to submit all game scores or falsification of information by a coach is a serious offence and will result in a sanction under the Fair Play Policy.

4.5. TEAM PARTICIPATION REQUIREMENTS

Teams must meet the following requirements to be eligible to participate in Ontario Cup.

U10 Novice

- Play in the Ontario Basketball League, or:
- Play a minimum of six (6) games against OBA teams;
- Play four (4) different OBA teams;
- Play two (2) games against teams from outside the region; and
- Play in one (1) sanctioned tournament.

U11 Atom Girls to U19 Junior Women & U11 Atom to U14 Major Bantam Boys

- Play in the Ontario Basketball League, or:
- Play a minimum of 10 games against OBA teams;
- Play five (5) different OBA teams;
- Play two (2) games against teams from outside the region; and
- Play in one (1) sanctioned tournament.

U15 Midget Boys to U19 Junior Men

- Play in the Ontario Basketball League, or:
- Play a minimum of eight (8) games against OBA teams;
- Play five (5) different OBA teams;
- Play two (2) games against teams from outside the region; and
- Play in one (1) sanctioned tournament.

All teams must play the minimum number of games against OBA teams within their age category. Teams that fail to play the minimum number of games before the final rankings meeting will not be ranked and therefore will not be permitted to participate in Ontario Cup. Teams can request an exemption before the final ranking results submission deadline for their age group (see Section **4.9** for the exemption process).

All teams must play the minimum number of games against other OBA teams using only players listed on their OBA roster. Games against teams from other provinces, other countries, high schools, or elementary schools do not count for ranking purposes. It is important to note that these games are not sanctioned event by Ontario Basketball and therefore Ontario Basketball's insurance policy will not apply.

For tournaments and OBL games at the U10-U12 age category – a team can start the game with less than 10 players and not be considered a forfeit. Ontario Basketball recognizes that there are many variables that occur during the year.

Further, all registered players listed on the team roster must play a minimum of three (3) sanctioned games with their team prior to the final results submission deadline in order to be eligible to participate in Ontario Cup. Coaches may be asked to provide score sheets should any question arise about whether a player has met the participation requirement.

4.6. TEMPORARY CALL-UP

Any team requesting the use of younger players from within their own club must complete the Temporary Call-Up Permit. This permit must be received by OBA 48 hours before the start of the sanctioned game/tournament. Requests should only be sent if a team is unable to meet the minimum player requirements for their respective age group. The application will not be reviewed if the team meets the minimum player requirement. Please contact Emerson Molina (emolina@basketball.on.ca) to receive the form.

Players are permitted to be called up to an older-aged team for a maximum of:

- Two (2) league/exhibition games, OR
- One (1) sanctioned tournament.

If a player exceeds the maximum number of games/tournaments, they will be required to play up for the remainder of the season.

Teams are permitted, subject to approval by the tournament host and Ontario Basketball, to participate in one sanctioned tournament or two league/exhibition games at an older age group during the basketball season. Any teams participating in more than one sanctioned tournament or two league/exhibition games will be required to play at the higher age level for the remainder of the season including Ontario Cup.

4.7. MIXED TEAMS

In all age categories, teams may compete with boys and girls on the same team, but they must compete in the boys' division.

4.8. REQUEST FOR EXEMPTION

The Request for Exemption process is intended to provide Ontario Basketball members with a procedural mechanism to request an exemption from any rule or regulation published annually in the Rules and Regulations manual.

This process is intended to be used in exceptional circumstances. Any decision of the Request for Exemption Committee is final and binding. Any requests that are denied are not subject to further review or appeal.

Exceptions to the Policy:

A member cannot file a Request for Exemption for the following rules and regulations:

1. Final ranking and seeding results.
2. Minimum number of players for U10 Novice to U12 Major Atom teams.

To Request an Exemption:

Contact Emerson Molina (emolina@basketball.on.ca) to receive the Request for Exemption Application Form via e-mail.

Complete and submit the form along with \$100 payment to Ontario Basketball. If the application lacks information and details, the form will be sent back to the applicant.

A completed form will be forwarded to the Chair of the Request for Exemption Committee. Once a decision has been finalized, Ontario Basketball will contact the applicant and provide them with the committee's decision.

5. ATHLETE RESPONSIBILITIES

5.1. 2017-2018 AGE CATEGORIES

Category	Age	Year of Birth
U10 Novice	Under 10 as of January 1, 2018	2008 or later
U11 Atom	Under 11 as of January 1, 2018	2007 or later
U12 Major Atom	Under 12 as of January 1, 2018	2006 or later
U13 Bantam	Under 13 as of January 1, 2018	2005 or later
U14 Major Bantam	Under 14 as of January 1, 2018	2004 or later
U15 Midget	Under 15 as of January 1, 2018	2003 or later
U16 Major Midget	Under 16 as of January 1, 2018	2002 or later
U17 Juvenile	Under 17 as of January 1, 2018	2001 or later
U19 Junior	Under 19 as of January 1, 2018	1999 or later

5.2. TEMPORARY CALL-UP

Any player is eligible to be called up to play for a team of an older age category within their own club.

An athlete is NOT able to play for a team:

- In the same age group of the team that they currently play for;
- In a younger age group than the team that they currently play for; and
- In another OBA member club.

Players are permitted to be called up to an older-aged team within their own club for a maximum of:

- Two (2) league/exhibition games, or
- One (1) sanctioned tournament.

Note: A player cannot be called up to participate in Ontario Cup.

If a player exceeds the maximum number of games/tournaments, they will be required to play up for the remainder of the season.

5.3. TEAM REGISTRATION

Each athlete is permitted to play on only ONE team per Ontario Basketball season. Once an athlete has signed a team roster or has played in more than two games or one sanctioned tournament with an older-aged team within their club, they are required to stay with that team for the remainder of the season.

A player is NOT permitted to participate in more than one Ontario Cup tournament per season.

A player failing to comply with the above regulations will be removed from competition for the remainder of the OBA season and will be subject to provisions decided upon by the Fair Play Committee.

5.4. ATHLETE TRANSFER POLICY

Please visit the Ontario Basketball website (www.basketball.on.ca) for the Athlete Transfer Policy. Refer to the Policies and Procedures page.

5.5. MINIMUM & MAXIMUM PLAYER REGISTRATION REQUIREMENTS

Age category	Minimum number of players required on the OBA team roster form	Maximum number of players
U10 Novice, U11 Atom & U12 Major Atom	10	15
U13 Bantam to U19 Junior	10	15

6. SANCTIONED TOURNAMENTS

6.1. SANCTIONED TOURNAMENT REGISTRATION

For sanctioned tournament hosting information, visit the Ontario Basketball website under “Clubs & Competitions – Sanctioned Tournaments”, or contact Emerson Molina (emolina@basketball.on.ca).

The cost of sanctioning a tournament is \$40 per tournament to cover the cost of OBA sanctioned tournament resources and administration. Sanctioned tournaments are insured in the case of injury or damage for the host club or any clubs visiting the facility.

Once a tournament is sanctioned, the event will be advertised on the OBA website under Sanctioned Tournament -> Search for Tournament and click the link for the google document.

For an organization to host a sanctioned event, they MUST have a team competing in the age group of the tournament and the team must be registered with Ontario Basketball. Ontario Basketball will ensure that all teams attending the event are paid and registered with Ontario Basketball prior to the event.

6.2. PARTICIPATION REQUIREMENTS

All teams must be fully registered with Ontario Basketball prior to participation in an OBA-sanctioned event.

No team shall be permitted to play in a different age category (e.g., U16 Major Midget against U17 Juvenile) in a sanctioned tournament, unless permission has been granted by the host and approved by Ontario Basketball.

Approval from OBA will be granted if a team withdraws from a sanctioned tournament 24 hours prior to the start of the first scheduled game(s) and if the host has exhausted all other possibilities of finding a team in the same age category.

A team that contravenes this process will be required to play in the older age category for the remainder of the season, including Ontario Cup.

6.3. HOST RESPONSIBILITIES

As outlined in the Sanctioned Tournament package, all tournament hosts are required to provide OBA with an e-mail from the local officials' board confirming their availability to work the event.

The host must provide Ontario Basketball with a final tournament draw at least one (1) week prior to the tournament so that Ontario Basketball can ensure that all teams are registered and that the draw format complies with the Long-Term Athlete Development Model (LTAD).

In compliance with LTAD recommendations for adequate rest and recovery time, draw formats must meet the following requirements:

- Teams must have at least a 90-minute break between games.
- Teams should play a maximum of two (2) games per day, though teams are permitted to play a maximum of three (3) games per day.
- Games for U10 Novice to U12 Major Atom teams should not start after 7:30 p.m.

It is the tournament host's responsibility to ensure that there is a gym convener present at all times during competition.

Finally, it is the responsibility of the tournament host to submit final results from the event to Ontario Basketball no more than 10 days after the conclusion of the event.

Failure to comply with the outlined responsibilities may affect a club's eligibility to host sanctioned events in the future.

Please note that in order for a tournament to be sanctioned by Ontario Basketball and have results count towards final ranking and seeding, all games must:

1. Abide by Ontario Basketball rules and regulations,
2. Be officiated by a minimum of two (2) Ontario Association of Basketball Officials (OABO) representatives, and
3. Follow the FIBA game rule set.

7. ONTARIO CUP

7.1. 2018 DATES AND LOCATIONS

Age Category	Date	Location
U10 Novice Girls	March 23-25	London
U11 Atom Girls	March 23-25	London
U12 Major Atom Girls	March 23-25	Newmarket
U10 Novice Boys	April 6-8	London
U11 Atom Boys	April 6-8	Windsor
U12 Major Atom Boys	April 6-8	Niagara Region
U13 Bantam Girls	April 13-15	Niagara Region
U14 Major Bantam Girls	April 13-15	Brampton
U13 Bantam Boys	April 20-22	Milton
U14 Major Bantam Boys	April 20-22	London
U15 Midget Girls	April 27-29	Durham Region
U16 Major Midget Girls	April 27-29	Ottawa
U17 Juvenile Girls	May 4-6	Kitchener-Waterloo
U19 Junior Women	May 4-6	Kitchener-Waterloo
U15 Midget Boys	May 11-13	London
U16 Major Midget Boys	May 11-13	Ottawa
U17 Juvenile Boys	May 25-27	Niagara Region
U19 Junior Men	May 25-27	Kingston

7.2. RANKING AND SEEDING

Rankings for teams will be completed using game results that have been entered online. No consideration will be given to games that were not listed on a team's results page. If a team fails to report the minimum number of games prior to the final ranking deadline, they will not be ranked and they will be deemed ineligible for Ontario Cup participation.

There will be one initial ranking per age group that will be completed by the ranking and seeding committee. Ontario Basketball will not accept any appeals for initial rankings.

For the final rankings, a committee will meet to review all game results and discuss any team notes to ensure accurate rankings for the Ontario Cup tournament.

After the final rankings meeting, preliminary final ranking results will be e-mailed to head coaches; they will not be posted online. It is thus imperative that clubs ensure that accurate head coach e-mail addresses are registered for every team.

There will be a 24-hour window to appeal.

***Note:** OBA will NOT accept any appeals to move up or down WITHIN a division. If, however, a coach feels their team has been placed in the wrong division and wishes to appeal, they must provide detailed reasons, including game results, to explain why their team should be moved to a different division.*

Appeals will only be accepted from the head coach of a team. Coaches must e-mail appeals to the appropriate ranking chair, as follows:

Boys: Chris Barron (cjbhoops@yahoo.ca)

Girls: Elsa Donovan (edonovan@basketball.on.ca)

League games outside of Ontario Basketball League are not considered sanctioned events, therefore will not count for final rankings. The alternative to OBL games are tournaments and exhibition games that are sanctioned by Ontario Basketball.

General ranking questions can be e-mailed to Emerson Molina (emolina@basketball.on.ca)

7.3. TIE-BREAK FORMAT

The 2017 Ontario Cup Tie-Break format will be as follows:

Step 1: *Most Wins*

The team with the most wins will be given priority ranking.

Step 2: *Two-Way Tie, Head-to-Head method*

If a tie exists between two teams at the completion of the schedule, the winner of the game played by the two teams involved (head-to-head match-up) will be given priority ranking.

Step 3: *Three-Way Tie, Points For and Against method*

If a tie exists between three or more teams, the points for and against method will be used with a cap at 20 points per game. **Example:** If Team A wins by 32 points, only a point spread of +20 will be used for that game, not +32.

Scores against the team(s) NOT involved in the three-way tie are discarded.

The total points scored and allowed for each game is calculated for the teams involved in the three-way tie.

The team with the highest points for and against value will be given priority ranking.

The team with the second highest points for and against value will be given the secondary ranking.

Example: Three pool games of the three teams tied.

Game One: A 50 - B 45

Game Two: B 60 - C 38

Game Three: C 45 - A 37

Team A: *Game One* (+5), *Game Three* (-8) = -3 Points For and Against

Team B: *Game One* (-5), *Game Two* (+20) = +15 Points For and Against

Team C: *Game Two* (-20), *Game Three* (+8) = -12 Points For and Against

Team B receives the priority ranking.

Team A receives the secondary ranking and advances to the playoffs.

Team C is eliminated from the playoffs.

Step 4: Two-Way Tie Persists, *Head-to-Head method*

If a tie exists between two teams after using the three-way tie – points for and against method (see Step Three on the previous page), the winner of the game played by the two teams involved (head-to-head match-up) will be given priority ranking.

Example:

Team	Points For	Points Against	Points For and Against
A	90	80	+10
B	100	90	+10
C	80	100	-20

The winner of the game between Team A and Team B receives the priority ranking.

The loser of the game between Team A and Team B receives the secondary ranking.

Team C is eliminated from the playoffs.

Step 5: Three-Way Tie Persists, *Additional Pool Play Result*

If a tie persists between three teams after the points for and against method is used, the game against the remaining team in the pool will be added to the calculation to determine who is given priority ranking. If a tie persists between two teams after the additional score is used, the head-to-head method will be used to determine the priority ranking.

Example:

Team	Points For and Against of Teams Involved	Additional Pool Play Game Result	Total Points For and Against
A	0	$50 - 55 = -5$	-5
B	0	$68 - 60 = +8$	+8
C	0	$55 - 52 = +3$	+3

Team B receives priority ranking.

Team C receives the secondary ranking and advances to the playoffs.

Team A is eliminated from the playoffs.

Step 6: Three-Way Tie Persists, *Number Draw*

The numbers one, two, and three are written on individual pieces of paper and placed in a container by a neutral third party.

Each coach then draws a piece of paper from the container, beginning with the highest-seeded team and ending with the lowest seeded.

The team that draws the number 1 receives the priority ranking.

The team that draws the number 2 receives the secondary ranking.

The team that draws the number 3 is eliminated from the playoffs.

7.4. PROTESTS

In the event of a protest, a protest form (available from the convener at the venue) must be submitted to the tournament coordinator accompanied by a \$50 fee within one hour of the completion of the game that is being protested. The fee will be returned should the result of the game be overturned. As per FIBA rules, the

score will be overturned to 2-0, or if the losing team is at fault, the score will remain as recorded.

Ontario Basketball will not overturn a result based on calls made by the officials throughout the game and will not review any video evidence during the protest. As per FIBA game rules, the score sheet will be the final indicator of any discrepancies.

7.5. SPECTATOR BEHAVIOUR

Noisemakers (e.g., mechanical air horns, electronic devices) are allowed but must be used only in a positive manner and in line with OBA’s Fair Play Policy and guidelines. Noisemakers should not be used to distract the opposing team (i.e., during foul shots).

Should the tournament convener or game officials deem the noise to be excessive, spectator(s) will be asked to refrain from further distraction.

8. GAME PLAY

8.1. OVERVIEW

All sanctioned OBA games will be governed by FIBA (International Basketball Federation), whose rule books are adopted for use at all OBA-sanctioned games and tournaments. OBA has added and made certain modifications to the FIBA rules including components of the U10 Novice to U12 Major Atom games in order to meet the needs of the young players. The rules and modifications for each specific age category can be found in each age category's rules and regulations section.

Every Ontario Basketball game must be refereed by two OABO officials assigned through the local officials' board.

8.2. GAME FORFEITURE

A 15-minute grace period from the scheduled start of the game will be granted for a late team.

U10 Novice to U12 Major Atom teams must have a minimum of 10 players to begin a game. Teams can play the game with less than 10 players but will be issued an administrative forfeit for not meeting the minimum player requirements.

U13 Bantam to U19 Junior teams must have a minimum of five players.

At a **sanctioned tournament**, the tournament convener shall decide if a forfeit is to be called after the 15-minute grace period has expired.

At the **Ontario Cup Provincial Championship**, an OBA staff member shall decide if a forfeit is to be called after the 15-minute grace period has expired.

Teams arriving in the 15-minute period will be permitted a five-minute warm-up to prevent injury.

In a forfeited game, the score shall be recorded as 2-0. If both teams forfeit (due to insufficient players), the score shall be recorded as 0-0.

8.3. TIME-OUTS

During a game, each team receives:

- Two 60-second time-outs in the first half.
- Three 60-second time-outs in the second half. **Note:** *Only two time-outs will be granted in the last two minutes of a game. Coaches must therefore use one time-out before the last two minutes of the game; otherwise they effectively “lose” that time-out.*

Any unused time-outs do not carry over into overtime periods.

One time-out per overtime period is granted.

8.4. FREE THROWS AFTER TIME HAS EXPIRED

Free throws shall be attempted after time has expired in the last period of the game provided a foul occurs:

- So near the expiration of time that the timer could not stop the clock before game time had expired; or
- After time expired but while the ball was in flight during a try for a field goal.

8.5. TEAM JERSEYS

The team with the higher seeding is considered the home team, therefore will wear the light/home jersey.

As per FIBA Rules and Regulations (2014), any number between 0 and 99 is permitted.

8.6. TEAM BENCHES

The team with the higher seeding is considered the home team, therefore will have the option of selecting which bench they would prefer to sit on.

8.7. FIBA RULE MODIFICATIONS

LTAD Stage	Learn to Train		Train to Train	Train to Compete
Age Category	U10	U11-U12	U13-U14	U15-U19
Free Throw Line	13'	15'	15'	15'
3-Point Line (If multiple lines exist, use as per indicated order)	Not in use	NFHS 19.75' FIBA old 6.25m FIBA new 6.75m	FIBA old 6.25m NFHS 19.75' FIBA new 6.75m	FIBA new 6.75m FIBA old 6.25m NFHS 19.75'
No Charge Semi-Circle	Not in use		Not in use	Not in use
Restricted Area (Key)	New FIBA rectangle NFHS (one spot up on free throws)		New FIBA rectangle NFHS (one spot up on free throws)	New FIBA rectangle NFHS (one spot up on free throws)
Shot Clock	Not in use		Not in use	24 seconds
Base Rule Set	FIBA Rules		FIBA Rules	FIBA Rules
Stage-Appropriate Defense	Person-to-person		Person-to-person and zone	Person-to-person and zone
Duration	8 4-minute shifts and 4-minute extra shift(s) as necessary		4 8-minute periods and 4-minute extra periods as necessary	4 8-minute periods and 4-minute extra periods as necessary
Team Fouls Penalty (Bonus)	<p>Bonus is applied per each two shifts which equals a full FIBA period.</p> <p>e.g., team fouls occurring in the first and second shift count toward Period 1 and determine penalty situations.</p> <p>For the purpose of penalty situations (bonus), team fouls are</p>		Penalty applied per period and extra period(s) as per FIBA rules	Penalty applied per period and extra period(s) as per FIBA rules

	reset at the end of each “period”, which is the end of shifts 2, 4, and 6.			
Substitution	Only between shifts unless an injury or disqualification occurs		Substitution as per FIBA rules	Substitution as per FIBA rules
Equal Participation	In use		Not in use	Not in use
Drop Back Rule	No pressing*	15 points or more*	15 points or more*	Not in use
Closely Guarded	See below		See below	See below

**Repeated violations with the drop back rule could result in a delay of game penalty.*

CLOSELY GUARDED

If there is no shot clock (U10 Novice to U14 Major Bantam), a modification of the FIBA closely guarded rule will be applied.

A five-second closely guarded count will be applied when a player is holding the ball while an opponent is actively defending within one metre anywhere on the court, with the following exception:

If, in the judgement of the officials, a team is withholding the ball from play and/or delaying, a closely guard count will be applied when a player is holding OR dribbling the ball while an opponent is actively defending within one metre in the front court.

As such, once the closely guarded count begins, the offensive player who is closely guarded must pass or shoot the ball within five seconds.

9. AGE-SPECIFIC RULES

Please refer to Canada Basketball’s Long-Term Athlete Development model for additional stage-appropriate information (www.basketball.ca/files/LTAD.pdf).

9.1. LEARN TO TRAIN (U10 NOVICE TO U12 MAJOR ATOM) RULES AND REGULATIONS

PLAYING COURT DIMENSIONS & EQUIPMENT

Court Size (Minimum)	44' X 74'
Court Size (Maximum)	50' X 84'
Free Throw Line (U10)	13'
Free Throw Line (U11 & U12)	15'
3-Point Line (U10)	Not in effect
3-Point Line (U11 & U12)	In effect
Ball Size	5 (27.5")

GAME RULES

The Equal Participation rule will be in effect for the entire game as outlined in the section below.

The game will be eight periods with each period being four minutes in length.

The time between period four and period five is halftime.

Periods two to eight will start in the direction of the possession arrow and the throw-in shall be from out-of-bounds straddling the centre line extended, opposite the scorers’ table.

During the game, substitutions will only occur at the end of each period.

Substitutions are permitted for medical reasons at any time if an injury occurs during the eight periods.

A player who leaves a shift due to injury or medical reasons shall not return to the game during the same shift.

In the event a player fouls out or is injured and unable to return to play, the team is permitted to continue with less than ten players. Any penalties resulting for playing under the minimum number of players will be handled after the game. Any incident where a team has player(s) intentionally foul out to gain competitive advantage will be investigated by the Fair Play Commissioner. Discipline could include but is not limited to suspensions and/or fines.

EQUAL PARTICIPATION RULE

The Equal Participation rule was formulated for the best interests of the children playing at the Learn to Train stage of development and aims at providing stage-appropriate competition that maximizes each athlete's long-term development.

Every child who is registered and has signed a team roster form must participate under the Equal Participation rule. Every coach is expected to respect the intent of these rules and adhere to them.

Coaches are required to provide playing time for all players present at the game who have been registered with Ontario Basketball. This rule will be in effect for the entire game.

All teams must abide by this rule for all Ontario Basketball games including exhibition games, sanctioned tournaments, Ontario Basketball League games, and Ontario Cup. If any team is found in violation of equal play, the game will be considered a forfeit game (2-0).

It is the responsibility of all coaches to check the score sheet for accuracy of shift tracking. If there is an error, both coaches must attempt to resolve the issue before leaving the facility.

Should a violation in equal participation occur, it is the responsibility of the coach to raise this issue with the tournament convener or, at Ontario Cup, with an OBA staff member.

If a violation has occurred, teams are permitted to finish playing the game and any decisions regarding further penalties will be handled by the Fair Play Committee upon completion of the game.

Minimum Shifts Required Per Player

Number of Players	Min. Shifts per Player	Max. Shifts per Player
15	2	3
14	2	3
13	3	4
12	3	4
11	3	4
10	4	4

Important Shifting Notes:

- Each player must play a minimum of one shift per half.
- Back-to-back shifts are permitted.
- The sequence of shifting is not relevant as long as each player receives the minimum number of shifts, does not exceed the maximum, and plays at least one shift per half (First half = Shifts 1, 2, 3, 4; Second half = Shifts 5, 6, 7, 8).
- In the case of injuries or foul outs that result in a team playing with less than the required 10 players, a team is permitted to continue the game with less than 10 players and the game will not be considered a forfeit based on this circumstance. Equal play guidelines still apply of the athletes still remaining in the game, **no player is permitted to play any more than one shift than any other player.**
- During Ontario Cup, a team must have 10 players to start their first game. However, if an injury occurs for the subsequent games and the team goes below the minimum of 10. Since they started the Ontario Cup with 10 minimum, the games will not be considered a forfeit and games will count.

Note: A player is eligible to play for a team if they are registered online with the team and appear on the team roster form. All players signed to a team roster must receive equal play.

Instructing particular players to not attend particular games for the competitive advantage of circumventing equal shifting is unethical, unsportsmanlike, and counterproductive to the focus on development for Learn to Train athletes. Coaches are not permitted to instruct any players on their roster that they are not able to play in selected games. Ontario Basketball recognizes the fact that not every child will attend every game due to other commitments and circumstances. However, the choice to attend must be left up to the player and player's parents.

For the purpose of shift assignment for equal participation, each shift shall be divided into four one-minute intervals, and assignment of a shift shall take place as follows:

- In the event of an injury, medical emergency or an athlete fouling out and a substitution is required, the athlete who plays the majority of the shift will be assigned as having played that shift. For example, if Player #1 is injured any time in the first minute and fifty-nine seconds or less of their shift and requires a substitute, the shift will be assigned to Player #2 (the substitute). If Player #1 plays the majority of their shift (has played two minutes or more of the shift) and requires a substitute, the shift will be assigned to Player #1 (the injured or fouled out player).

Case 1 Example: Player A1 is injured 1 minute and 15 seconds into the shift. Player A2 is substituted into the game to replace teammate A1. The shift is assigned to the substitute (Player A2) on the scoresheet, as they will have played the majority of the shift (2 minutes and 45 seconds of the four-minute shift).

Case 2 Example: Two minutes and five seconds into shift, Player B4 received their fifth foul and is therefore fouled out. Player B7 is substituted in to replace teammate B4. In this case, Player B4 has already played the majority of the shift (more than half of the four-minute shift) and therefore the shift is recorded as being played by Player B4 on the scoresheet.

OVERTIME

The length of each extra period shall be four minutes.

Time-outs do not carry over to the overtime period. Each team receives one time-out per overtime period.

Equal participation during overtime is still in effect.

Each overtime period begins in the direction of the possession arrow.

DROP BACK RULE

For U10 Novice teams, pressing is not permitted.

For U11 Atom and U12 Major Atom teams, when a team leads by 15 points or more, its players must immediately 'drop back' into their backcourt behind the eight-second line once the losing team secures player control of the ball (dribbling or holding the ball) in its backcourt. The losing team shall be allowed to dribble the ball unimpeded across the eight-second line and establish frontcourt status.

Violation of the rule stated above will result in the ball being awarded out-of-bounds to the losing team, at the frontcourt sideline, at the extended free throw line. Repeated violations of this rule may result in a delay of game penalty.

FAKING INJURIES/NOT DRESSING PLAYERS

It is considered unethical and having a lack of respect for the intent and spirit of the game for a coach to instruct or have an athlete fake an injury or not allow them to dress for competition for no reason.

At no time shall a player be intentionally excused from a sanctioned game by a coach.

As per FIBA rules (Art 5.3), an athlete is considered injured if they cannot continue to play immediately (within approximately 15 seconds) or if they receive treatment on the floor.

LATE PLAYERS

Although adding eligible player(s) after the game has started to the official score sheet is permitted, the Equal Participation rule must be met for all players including late player(s). Players must play in at least one shift in the first half in order to fulfill equal playing time requirements and thus a player cannot be added in the second half and meet the Equal Participation rule.

TRACKING PLAYING TIME

The scorer is required to track all of the players' shifts including substitutions due to injuries, medical reasons, and fouling out.

Each time a player is on the court for a shift, a checkmark will be made in the space provided on the score sheet (see example below).

Team:		Date:				Location:			
Player	First Quarter		Second Quarter		Third Quarter		Fourth Quarter		
Shift	One	Two	Three	Four	Five	Six	Seven	Eight	
Barbin		✓(1)		✓(2)		✓(3)		✓(4)	
Jansson	✓(1)		✓(2)		✓(3)		✓(4)		
Harding	✓(1)		✓(2)		✓(3)		✓(4)		
Molina		✓(1)		✓(2)		✓(3)		✓(4)	
Prasaud		✓(1)		✓(2)		✓(3)		✓(4)	
Kapadia	✓(1)		✓(2)		✓(3)		✓(4)		
Mallia		✓(1)		✓(2)		✓(3)		✓(4)	
Savoie	✓(1)		✓(2)		✓(3)		✓(4)		
Selliah		✓(1)		✓(2)		✓(3)		✓(4)	
Walsh	✓(1)		✓(2)		✓(3)		✓(4)		
Total	5	5	5	5	5	5	5	5	

Note: Brackets illustrate the number of shifts the player has played and are not placed on the score sheet.

LEARN TO TRAIN

YOUNG PLAYER RULES

The U10 Novice, U11 Atom, and U12 Major Atom age categories will all be playing full FIBA rules.

Rule modifications were formulated for the best interests of the children playing at the Learn to Train stage of development and aim at providing stage-appropriate competition that maximizes each athlete's long-term development. As per the LTAD model, the focus for Learn to Train athletes is centered on the development of fundamental movement skills (physical literacy), sport-specific fundamentals (layups/shooting, passing, dribbling), and developing the physical capacity for and understanding of basic offensive and defensive principles to lay the foundation for success in later developmental stages.

A focus on adult game tactics during practices and competitions (e.g., offensive isolations, zone defenses, full court pressing, etc.) is counter to athlete development when they limit the time spent developing young athletes' fundamental skills. For example, using full court pressure against 10-year-old athletes who are just being introduced to the game is exploiting the young athletes' lack of skill with a game tactic for the purposes of winning, often at the detriment of skill development (e.g., an opportunity for young athletes to practice critical skills in the offensive half-court).

It is the responsibility of club executives and coaches to ensure they understand the developmental focus for the stage of athlete they are coaching. Ontario Basketball will provide educational tools to educate coaches about how to teach Learn to Train athletes and the rationale behind these recommendations. In addition, OBA and its representatives will monitor various games and tournaments throughout the year and address any concerns as they arise. If there are any concerns regarding teams violating certain guidelines, please email Mike Barbin (mbarbin@basketball.on.ca) with a written report which would then be forwarded and discussed with the Young Player Rules committee.

9.2. TRAIN TO TRAIN (U13 BANTAM & U14 MAJOR BANTAM) RULES AND REGULATIONS

PLAYING COURT DIMENSIONS & EQUIPMENT

Court Size (Minimum)	44' X 74'
Court Size (Maximum)	50' X 84'
Free Throw Line	15'
3-Point Line	In effect
Ball Size	6 (28.5")

GAME RULES

The game will consist of four quarters of play. Each quarter is eight minutes long.

After the first quarter, each quarter will start in the direction of the possession arrow, and the throw-in shall be from out-of-bounds straddling the centre line extended, opposite the scorers' table.

OVERTIME

The length of each extra period shall be four minutes long. Time-outs do not carry over to the overtime period. Each team receives one time-out per overtime period. Each overtime period begins in the direction of the possession arrow.

DROP BACK RULE

When a team leads by 15 points or more, its players must immediately 'drop back' into their backcourt behind the eight-second line once the losing team secures player control of the ball (dribbling or holding the ball) in its backcourt.

The losing team shall be allowed to dribble the ball unimpeded across the eight-second line and establish frontcourt status. Violation of the rule stated above will

result in the ball being awarded out-of-bounds to the losing team, at the frontcourt sideline, at the extended free throw line. Repeated violations of this rule may result in a delay of game penalty.

9.3. TRAIN TO COMPETE (U15 MIDGET TO U19 JUNIOR) RULES AND REGULATIONS

PLAYING COURT DIMENSIONS & EQUIPMENT

Court Size (Minimum)	50' X 84'
Court Size (Maximum)	50' X 94'
Free Throw Line	15'
3-Point Line	In effect
Ball Size (U15-U19 Females)	6 (28.5")
Ball Size (U15-U19 Males)	7 (29.5")

GAME RULES

The game will consist of four periods of play. Each quarter is eight minutes long.

After the first quarter, each quarter will start in the direction of the possession arrow, and the throw-in shall be from out-of-bounds straddling the centre line extended, opposite the scorers' table.

It is mandatory that all sanctioned games for the U15 Midget to U19 Junior age categories use shot clocks. Any sanctioned tournament that has been approved for the 2016-17 season is required to have shot clocks at all facilities.

OVERTIME

The length of each extra period shall be four minutes long.

Time-outs do not carry over to the overtime period. Each team receives one time-out per overtime period.

Each overtime period begins in the direction of the possession arrow.

24-SECOND SHOT CLOCK RULE

Shot clocks are mandatory for all games. Standard FIBA rules will apply should a shot clock malfunction or not work during a game.

Refer to Article 29, Page 30 of the FIBA Manual for the full 24-second rules and procedures (whenever a player gains control of a live ball on the court, their team must attempt a field goal within 24 seconds).

To constitute a shot for a field goal within 24 seconds, the ball must leave the player's hand(s) before the 24-second device signal sounds, and after the ball has left the player's hand(s), the ball must touch the ring or enter the basket.

When a shot for a field goal is attempted near the end of the 24-second period and the signal sounds while the ball is in the air:

- If the ball enters the basket, no violation has occurred, the signal shall be disregarded and the goal shall count.
- If the ball touches the ring but does not enter the basket, no violation has occurred, the signal shall be disregarded and the game shall continue.
- If the ball hits the backboard (not the ring) or misses the ring, a violation has occurred unless the opponents have gained immediate and clear control of the ball, in which case the signal shall be disregarded and the game shall continue.

24-SECOND SHOT-CLOCK PROCEDURE

Possession of the ball shall be awarded to the same team that previously had control of the ball if the game is stopped by an official for:

- A foul or violation (not for the ball having gone out-of-bounds) by the team not in control of the ball,
- Any valid reason by the team not in control of the ball, or
- Any valid reason not connected with either team.

If the throw-in is administered in the backcourt, the 24-second clock shall be reset to 24 seconds.

If the throw-in is administered in the frontcourt, the 24-second clock shall be reset as follows:

- If 14 seconds or more is displayed on the 24-second clock at the time when the game was stopped, the 24-second clock shall not be reset, but shall continue from the time it was stopped.
- If 13 seconds or less is displayed on the 24-second clock at the time when the game was stopped, the 24-second clock shall be reset to 14 seconds.

However, if in the judgement of an official, the opponents would be placed at a disadvantage, the 24-second clock shall continue from the time it was stopped.

24-SECOND SHOT CLOCK PENALTY

The ball shall be awarded to the opponents for a throw-in at the place nearest to where the game was stopped by the official, except when directly behind the backboard.

APPENDIX: COMPLAINT FORM

Submitted by:

Contact Name: _____

Club Name: _____

Phone: () _____ E-mail: _____

Date of Submission: _____ M / D / Y

Complaint being submitted against:

Name: _____

Player: Team Official: Club:

Club Name: _____

Description of Misconduct:

**Using "Schedule B" of the [Fair Play Policies and Procedures](#), indicate the specific 'description of misconduct' that best reflects the complaint.*

Example:

Misconduct number: 2.2

Description:

Team Official engages in a fight outside the definition of the game but within the jurisdiction of the game management committee.

Misconduct number: _____

Description:

Provide a brief summary of the complaint:

Additional information to support complaint included.

This form, along with all other documentation, must be sent to:

Commissioner, Fair Play and Resolution

E-mail: dhurley@basketball.on.ca

Fax: (416) 477-8120

Mail: 55 Gordon Street, Suite 2A, Whitby, ON, L1N 0J2